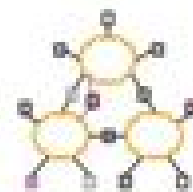


Internet Problems



- Full queues
 - Routers are forced to have large queues to maintain high utilizations
 - TCP detects congestion from loss
 - Forces network to have long standing queues in steady-state
- Lock-out problem
 - Drop-tail routers treat bursty traffic poorly
 - Traffic gets synchronized easily → allows a few flows to monopolize the queue space

On Some Control Problems For Queues

Christian Andersson Naesseth



On Some Control Problems For Queues:

Fundamentals of Queueing Theory Donald Gross, John F. Shortle, James M. Thompson, Carl M. Harris, 2011-09-23

Praise for the Third Edition This is one of the best books available Its excellent organizational structure allows quick reference to specific models and its clear presentation solidifies the understanding of the concepts being presented IIE Transactions on Operations Engineering Thoroughly revised and expanded to reflect the latest developments in the field Fundamentals of Queueing Theory Fourth Edition continues to present the basic statistical principles that are necessary to analyze the probabilistic nature of queues Rather than presenting a narrow focus on the subject this update illustrates the wide reaching fundamental concepts in queueing theory and its applications to diverse areas such as computer science engineering business and operations research This update takes a numerical approach to understanding and making probable estimations relating to queues with a comprehensive outline of simple and more advanced queueing models Newly featured topics of the Fourth Edition include Retrial queues Approximations for queueing networks Numerical inversion of transforms Determining the appropriate number of servers to balance quality and cost of service Each chapter provides a self contained presentation of key concepts and formulae allowing readers to work with each section independently while a summary table at the end of the book outlines the types of queues that have been discussed and their results In addition two new appendices have been added discussing transforms and generating functions as well as the fundamentals of differential and difference equations New examples are now included along with problems that incorporate QtsPlus software which is freely available via the book s related Web site With its accessible style and wealth of real world examples Fundamentals of Queueing Theory Fourth Edition is an ideal book for courses on queueing theory at the upper undergraduate and graduate levels It is also a valuable resource for researchers and practitioners who analyze congestion in the fields of telecommunications transportation aviation and management science *Fundamentals of Queueing Theory* John F.

Shortle, James M. Thompson, Donald Gross, Carl M. Harris, 2018-04-10 The definitive guide to queueing theory and its practical applications features numerous real world examples of scientific engineering and business applications Thoroughly updated and expanded to reflect the latest developments in the field Fundamentals of Queueing Theory Fifth Edition presents the statistical principles and processes involved in the analysis of the probabilistic nature of queues Rather than focus narrowly on a particular application area the authors illustrate the theory in practice across a range of fields from computer science and various engineering disciplines to business and operations research Critically the text also provides a numerical approach to understanding and making estimations with queueing theory and provides comprehensive coverage of both simple and advanced queueing models As with all preceding editions this latest update of the classic text features a unique blend of the theoretical and timely real world applications The introductory section has been reorganized with expanded coverage of qualitative non mathematical approaches to queueing theory including a high level description of queues in

everyday life New sections on non stationary fluid queues fairness in queueing and Little's Law have been added as has expanded coverage of stochastic processes including the Poisson process and Markov chains Each chapter provides a self contained presentation of key concepts and formulas to allow readers to focus independently on topics relevant to their interests A summary table at the end of the book outlines the queues that have been discussed and the types of results that have been obtained for each queue Examples from a range of disciplines highlight practical issues often encountered when applying the theory to real world problems A companion website features QtsPlus an Excel based software platform that provides computer based solutions for most queueing models presented in the book Featuring chapter end exercises and problems all of which have been classroom tested and refined by the authors in advanced undergraduate and graduate level courses **Fundamentals of Queueing Theory Fifth Edition** is an ideal textbook for courses in applied mathematics queueing theory probability and statistics and stochastic processes This book is also a valuable reference for practitioners in applied mathematics operations research engineering and industrial engineering

Closed-loop Diagnosis Using Submodels Du Ho, 2025-04-30 Drones like many other mechanical systems operate under closed loop control to ensure safety and economic efficiency Real time feedback is crucial for a drone to follow its predefined missions and to deal with hazardous conditions Achieving optimal performance in such systems often requires a mathematical model typically obtained using system identification techniques Furthermore monitoring changes in the system is essential before an unexpected change leads to a fault and eventually a failure causing costly disruptions of the system This thesis investigates ways of obtaining robust fault detection and accurate parameter estimation in a closed loop system In detail we focus on subsystems of larger systems where the parameters or changes are observable This approach referred to as submodeling is adopted since examining the entire system dynamics can be challenging due to the complexities and interconnections between components Moreover it involves selecting and measuring only a subset of signals which reduces the number of sensors required However the resulting submodels use certain measurements as the outputs and others as the inputs yielding closed loop errors in variables EIV problems The first contribution addresses fault detection in closed loop EIV systems We apply a projection based nonadditive fault detection method where the residual is projected to a subspace that is orthogonal to additive faults and disturbances By doing so we demonstrate that additive and nonadditive faults can be decoupled making residuals sensitive only to the nonadditive ones This allows the nonadditive fault to be detected accurately despite the occurrence of additive faults closed loop effects and disturbances In the second contribution we establish a specific equivalence concept related to the residuals of models concerning input output repartitionings which is useful for studying estimators Moreover we show that the basic instrumental Variable IV estimator can yield equivalent estimates which are independent of the input output partitionings unlike other standard system identification methods The algebraic equivalence of the basic IV estimates holds regardless of the true system structure noise properties and data length The third contribution is to utilize the

approach to derive submodels of a quadcopter More specifically we exploit the cancellation of shared dynamics between actual inputs and measured outputs allowing for the elimination of some input signals These submodels addressing various aspects of the quadcopter s dynamics are simpler than a complete model but still sufficient for the intended applications The fourth contribution is to validate all methods developed in this thesis using simulated and experimental data from a quadcopter To do so we apply a standard motion planning framework based on the simulation model of the drone to establish a detailed experimental procedure This procedure allows us to define scenarios similar to real world tasks of the drone in a testbed and to obtain excitation trajectories that produce informative data Both the simulated and experimental data based validations show promising results

Inverse system identification with applications in predistortion Ylva

Jung,2018-12-19 Models are commonly used to simulate events and processes and can be constructed from measured data using system identification The common way is to model the system from input to output but in this thesis we want to obtain the inverse of the system Power amplifiers PAs used in communication devices can be nonlinear and this causes interference in adjacent transmitting channels A prefilter called predistorter can be used to invert the effects of the PA such that the combination of predistorter and PA reconstructs an amplified version of the input signal In this thesis the predistortion problem has been investigated for outphasing power amplifiers where the input signal is decomposed into two branches that are amplified separately by highly efficient nonlinear amplifiers and then recombined We have formulated a model structure describing the imperfections in an outphasing abbrPA and the matching ideal predistorter The predistorter can be estimated from measured data in different ways Here the initially nonconvex optimization problem has been developed into a convex problem The predistorters have been evaluated in measurements The goal with the inverse models in this thesis is to use them in cascade with the systems to reconstruct the original input It is shown that the problems of identifying a model of a preinverse and a postinverse are fundamentally different It turns out that the true inverse is not necessarily the best one when noise is present and that other models and structures can lead to better inversion results To construct a predistorter for a PA for example a model of the inverse is used and different methods can be used for the estimation One common method is to estimate a postinverse and then using it as a preinverse making it straightforward to try out different model structures Another is to construct a model of the system and then use it to estimate a preinverse in a second step This method identifies the inverse in the setup it will be used but leads to a complicated optimization problem A third option is to model the forward system and then invert it This method can be understood using standard identification theory in contrast to the ones above but the model is tuned for the forward system not the inverse Models obtained using the various methods capture different properties of the system and a more detailed analysis of the methods is presented for linear time invariant systems and linear approximations of block oriented systems The theory is also illustrated in examples When a preinverse is used the input to the system will be changed and typically the input data will be different than the original input This is why

the estimation of preinverses is more complicated than for postinverses and one set of experimental data is not enough Here we have shown that identifying a preinverse in series with the system in repeated experiments can improve the inversion performance

Gaussian Processes for Positioning Using Radio Signal Strength Measurements Yuxin

Zhao,2019-02-27 Estimation of unknown parameters is considered as one of the major research areas in statistical signal processing In the most recent decades approaches in estimation theory have become more and more attractive in practical applications Examples of such applications may include but are not limited to positioning using various measurable radio signals in indoor environments self navigation for autonomous cars image processing radar tracking and so on One issue that is usually encountered when solving an estimation problem is to identify a good system model which may have great impacts on the estimation performance In this thesis we are interested in studying estimation problems particularly in inferring the unknown positions from noisy radio signal strength measurements In addition the modeling of the system is studied by investigating the relationship between positions and radio signal strength measurements One of the main contributions of this thesis is to propose a novel indoor positioning framework based on proximity measurements which are obtained by quantizing the received signal strength measurements Sequential Monte Carlo methods to be more specific particle filter and smoother are utilized for estimating unknown positions from proximity measurements The Cram r Rao bounds for proximity based positioning are further derived as a benchmark for the positioning accuracy in this framework Secondly to improve the estimation performance Bayesian non parametric modeling namely Gaussian processes have been adopted to provide more accurate and flexible models for both dynamic motions and radio signal strength measurements Then the Cram r Rao bounds for Gaussian process based system models are derived and evaluated in an indoor positioning scenario In addition we estimate the positions of stationary devices by comparing the individual signal strength measurements with a pre constructed fingerprinting database The positioning accuracy is further compared to the case where a moving device is positioned using a time series of radio signal strength measurements Moreover Gaussian processes have been applied to sports analytics where trajectory modeling for athletes is studied The proposed framework can be further utilized to carry out for instance performance prediction and analysis health condition monitoring etc Finally a grey box modeling is proposed to analyze the forces particularly in cross country skiing races by combining a deterministic kinetic model with Gaussian process

Fighter Aircraft Maneuver Limiting Using MPC: Theory and Application Daniel Simon,2017-09-12

Flight control design for modern fighter aircraft is a challenging task Aircraft are dynamical systems which naturally contain a variety of constraints and nonlinearities such as e g maximum permissible load factor angle of attack and control surface deflections Taking these limitations into account in the design of control systems is becoming increasingly important as the performance and complexity of the aircraft is constantly increasing The aeronautical industry has traditionally applied feedforward anti windup or similar techniques and different ad hoc engineering solutions to handle constraints on the aircraft However these

approaches often rely on engineering experience and insight rather than a theoretical foundation and can often require a tremendous amount of time to tune. In this thesis we investigate model predictive control as an alternative design tool to handle the constraints that arises in the flight control design. We derive a simple reference tracking MPC algorithm for linear systems that build on the dual mode formulation with guaranteed stability and low complexity suitable for implementation in real time safety critical systems. To reduce the computational burden of nonlinear model predictive control we propose a method to handle the nonlinear constraints using a set of dynamically generated local inner polytopic approximations. The main benefit of the proposed method is that while computationally cheap it still can guarantee recursive feasibility and convergence. An alternative to deriving MPC algorithms with guaranteed stability properties is to analyze the closed loop stability post design. Here we focus on deriving a tool based on Mixed Integer Linear Programming for analysis of the closed loop stability and robust stability of linear systems controlled with MPC controllers. To test the performance of model predictive control for a real world example we design and implement a standard MPC controller in the development simulator for the JAS 39 Gripen aircraft at Saab Aeronautics. This part of the thesis focuses on practical and tuning aspects of designing MPC controllers for fighter aircraft. Finally we have compared the MPC design with an alternative approach to maneuver limiting using a command governor.

Accelerating Monte Carlo methods for Bayesian inference in dynamical models Johan Dahlin, 2016-03-22 Making decisions and predictions from noisy observations are two important and challenging problems in many areas of society. Some examples of applications are recommendation systems for online shopping and streaming services connecting genes with certain diseases and modelling climate change. In this thesis we make use of Bayesian statistics to construct probabilistic models given prior information and historical data which can be used for decision support and predictions. The main obstacle with this approach is that it often results in mathematical problems lacking analytical solutions. To cope with this we make use of statistical simulation algorithms known as Monte Carlo methods to approximate the intractable solution. These methods enjoy well understood statistical properties but are often computational prohibitive to employ. The main contribution of this thesis is the exploration of different strategies for accelerating inference methods based on sequential Monte Carlo SMC and Markov chain Monte Carlo MCMC. That is strategies for reducing the computational effort while keeping or improving the accuracy. A major part of the thesis is devoted to proposing such strategies for the MCMC method known as the particle Metropolis Hastings PMH algorithm. We investigate two strategies i) introducing estimates of the gradient and Hessian of the target to better tailor the algorithm to the problem and ii) introducing a positive correlation between the point wise estimates of the target. Furthermore we propose an algorithm based on the combination of SMC and Gaussian process optimisation which can provide reasonable estimates of the posterior but with a significant decrease in computational effort compared with PMH. Moreover we explore the use of sparseness priors for approximate inference in over parametrised mixed effects models and autoregressive processes. This

can potentially be a practical strategy for inference in the big data era Finally we propose a general method for increasing the accuracy of the parameter estimates in non linear state space models by applying a designed input signal

Borje Riksbanken h ja eller s nka repor ntan vid sitt n sta m te f r att n inflationsm let Vilka gener r f rknippade med en viss sjukdom Hur kan Netflix och Spotify veta vilka filmer och vilken musik som jag vill lyssna p h rn st Dessa tre problem r exempel p fr gor d r statistiska modeller kan vara anv ndbara f r att ge hj lp och underlag f r beslut Statistiska modeller kombinerar teoretisk kunskap om exempelvis det svenska ekonomiska systemet med historisk data f r att ge prognoser av framtida skeenden Dessa prognoser kan sedan anv ndas f r att utv rdera exempelvis vad som skulle h nda med inflationen i Sverige om arbetsl sheten sjunker eller hur v rdet p mitt pensionssparande f r ndras n r Stockholmsb rsen rasar Till mpningar som dessa och m nga andra g r statistiska modeller viktiga f r m nga delar av samh llet Ett s tt att ta fram statistiska modeller bygger p att kontinuerligt uppdatera en modell allteftersom mer information samlas in Detta angreppss tt kallas f r Bayesianisk statistik och r s rskilt anv ndbart n r man sedan tidigare har bra insikter i modellen eller tillg ng till endast lite historisk data f r att bygga modellen En nackdel med Bayesianisk statistik r att de ber kningar som kr vs f r att uppdatera modellen med den nya informationen ofta r mycket komplicerade I s dana situationer kan man ist llet simulera utfallet fr n miljontals varianter av modellen och sedan j mf ra dessa mot de historiska observationerna som finns till hands Man kan sedan medelv rdesbilda ver de varianter som gav b st resultat f r att p s s tt ta fram en slutlig modell Det kan d rf r ibland ta dagar eller veckor f r att ta fram en modell Problemet blir s rskilt stort n r man anv nder mer avancerade modeller som skulle kunna ge b ttre prognoser men som tar f r l ng tid f r att bygga I denna avhandling anv nder vi ett antal olika strategier f r att underl tta eller f rb ttra dessa simuleringar Vi f resl r exempelvis att ta h nsyn till fler insikter om systemet och d rmed minska antalet varianter av modellen som beh ver unders kas Vi kan s ledes redan utesluta vissa modeller eftersom vi har en bra uppfattning om ungef r hur en bra modell ska se ut Vi kan ocks f r ndra simuleringen s att den enklare r r sig mellan olika typer av modeller P detta s tt utforskas rymden av alla m jligen modeller p ett mer effektivt s tt Vi f resl r ett antal olika kombinationer och f r ndringar av befintliga metoder f r att snabba upp anpassningen av modellen till observationerna Vi visar att ber kningstiden i vissa fall kan minska ifr n n gra dagar till n gon timme F rhoppningsvis kommer detta i framtiden leda till att man i praktiken kan anv nda mer avancerade modeller som i sin tur resulterar i b ttre prognoser och beslut

Flight Test System Identification Roger Larsson, 2019-05-15 With the demand for more advanced fighter aircraft relying on unstable flight mechanical characteristics to gain flight performance more focus has been put on model based system engineering to help with the design work The flight control system design is one important part that relies on this modeling Therefore it has become more important to develop flight mechanical models that are highly accurate in the whole flight envelope For today s modern fighter aircraft the basic flight mechanical characteristics change between linear and nonlinear as well as stable and unstable as an effect of the desired capability of advanced maneuvering at subsonic

transonic and supersonic speeds This thesis combines the subject of system identification which is the art of building mathematical models of dynamical systems based on measurements with aeronautical engineering in order to find methods for identifying flight mechanical characteristics Here some challenging aeronautical identification problems estimating model parameters from flight testing are treated Two aspects are considered The first is online identification during flight testing with the intent to aid the engineers in the analysis process when looking at the flight mechanical characteristics This will also ensure that enough information is available in the resulting test data for post flight analysis Here a frequency domain method is used An existing method has been developed further by including an Instrumental Variable approach to take care of noisy data including atmospheric turbulence and by a sensor fusion step to handle varying excitation during an experiment The method treats linear systems that can be both stable and unstable working under feedback control An experiment has been performed on a radio controlled demonstrator aircraft For this multisine input signals have been designed and the results show that it is possible to perform more time efficient flight testing compared with standard input signals The other aspect is post flight identification of nonlinear characteristics Here the properties of a parameterized observer approach using a prediction error method are investigated This approach is compared with four other methods for some test cases It is shown that this parameterized observer approach is the most robust one with respect to noise disturbances and initial offsets Another attractive property is that no user parameters have to be tuned by the engineers in order to get the best performance All methods in this thesis have been validated on simulated data where the system is known and have also been tested on real flight test data Both of the investigated approaches show promising results

Performance and Implementation Aspects of Nonlinear Filtering Gustaf Hendeby, 2008-02-15 Nonlinear filtering is an important standard tool for information and sensor fusion applications e.g localization navigation and tracking It is an essential component in surveillance systems and of increasing importance for standard consumer products such as cellular phones with localization car navigation systems and augmented reality This thesis addresses several issues related to nonlinear filtering including performance analysis of filtering and detection algorithm analysis and various implementation details The most commonly used measure of filtering performance is the root mean square error RMSE which is bounded from below by the Cramér Rao lower bound CRLB This thesis presents a methodology to determine the effect different noise distributions have on the CRLB This leads up to an analysis of the intrinsic accuracy IA the informativeness of a noise distribution For linear systems the resulting expressions are direct and can be used to determine whether a problem is feasible or not and to indicate the efficacy of nonlinear methods such as the particle filter PF A similar analysis is used for change detection performance analysis which once again shows the importance of IA A problem with the RMSE evaluation is that it captures only one aspect of the resulting estimate and the distribution of the estimates can differ substantially To solve this problem the Kullback divergence has been evaluated demonstrating the shortcomings of pure RMSE evaluation Two estimation

algorithms have been analyzed in more detail the Rao Blackwellized particle filter RBPF by some authors referred to as the marginalized particle filter MPF and the unscented Kalman filter UKF The RBPF analysis leads to a new way of presenting the algorithm thereby making it easier to implement In addition the presentation can possibly give new intuition for the RBPF as being a stochastic Kalman filter bank In the analysis of the UKF the focus is on the unscented transform UT The results include several simulation studies and a comparison with the Gauss approximation of the first and second order in the limit case This thesis presents an implementation of a parallelized PF and outlines an object oriented framework for filtering The PF has been implemented on a graphics processing unit GPU i e a graphics card The GPU is an inexpensive parallel computational resource available with most modern computers and is rarely used to its full potential Being able to implement the PF in parallel makes new applications where speed and good performance are important possible The object oriented filtering framework provides the flexibility and performance needed for large scale Monte Carlo simulations using modern software design methodology It can also be used to help to efficiently turn a prototype into a finished product

Controllability of Complex Networks at Minimum Cost Gustav Lindmark, 2020-04-30 The control theoretic notion of controllability captures the ability to guide a system toward a desired state with a suitable choice of inputs Controllability of complex networks such as traffic networks gene regulatory networks power grids etc can for instance enable efficient operation or entirely new applicative possibilities However when control theory is applied to complex networks like these several challenges arise This thesis considers some of them in particular we investigate how a given network can be rendered controllable at a minimum cost by placement of control inputs or by growing the network with additional edges between its nodes As cost function we take either the number of control inputs that are needed or the energy that they must exert A control input is called unilateral if it can assume either positive or negative values but not both Motivated by the many applications where unilateral controls are common we reformulate classical controllability results for this particular case into a more computationally efficient form that enables a large scale analysis Assuming that each control input targets only one node called a driver node we show that the unilateral controllability problem is to a high degree structural from topological properties of the network we derive theoretical lower bounds for the minimal number of unilateral control inputs bounds similar to those that have already been established for the minimal number of unconstrained control inputs e g can assume both positive and negative values With a constructive algorithm for unilateral control input placement we also show that the theoretical bounds can often be achieved A network may be controllable in theory but not in practice if for instance unreasonable amounts of control energy are required to steer it in some direction For the case with unconstrained control inputs we show that the control energy depends on the time constants of the modes of the network the longer they are the less energy is required for control We also present different strategies for the problem of placing driver nodes such that the control energy requirements are reduced assuming that theoretical controllability is not an issue For the most general class

of networks we consider directed networks with arbitrary eigenvalues and thereby arbitrary time constants we suggest strategies based on a novel characterization of network non normality as imbalance in the distribution of energy over the network Our formulation allows to quantify network non normality at a node level as combination of two different centrality metrics The first measure quantifies the influence that each node has on the rest of the network while the second measure instead describes the ability to control a node indirectly from the other nodes Selecting the nodes that maximize the network non normality as driver nodes significantly reduces the energy needed for control Growing a network i.e. adding more edges to it is a promising alternative to reduce the energy needed to control it We approach this by deriving a sensitivity function that enables to quantify the impact of an edge modification with the H_2 and H_∞ norms which in turn can be used to design edge additions that improve commonly used control energy metrics

Sensor Management for Target Tracking

Applications Per Boström-Rost, 2021-04-12 Many practical applications such as search and rescue operations and environmental monitoring involve the use of mobile sensor platforms The workload of the sensor operators is becoming overwhelming as both the number of sensors and their complexity are increasing This thesis addresses the problem of automating sensor systems to support the operators This is often referred to as sensor management By planning trajectories for the sensor platforms and exploiting sensor characteristics the accuracy of the resulting state estimates can be improved The considered sensor management problems are formulated in the framework of stochastic optimal control where prior knowledge sensor models and environment models can be incorporated The core challenge lies in making decisions based on the predicted utility of future measurements In the special case of linear Gaussian measurement and motion models the estimation performance is independent of the actual measurements This reduces the problem of computing sensing trajectories to a deterministic optimal control problem for which standard numerical optimization techniques can be applied A theorem is formulated that makes it possible to reformulate a class of nonconvex optimization problems with matrix valued variables as convex optimization problems This theorem is then used to prove that globally optimal sensing trajectories can be computed using off the shelf optimization tools As in many other fields nonlinearities make sensor management problems more complicated Two approaches are derived to handle the randomness inherent in the nonlinear problem of tracking a maneuvering target using a mobile range bearing sensor with limited field of view The first approach uses deterministic sampling to predict several candidates of future target trajectories that are taken into account when planning the sensing trajectory This significantly increases the tracking performance compared to a conventional approach that neglects the uncertainty in the future target trajectory The second approach is a method to find the optimal range between the sensor and the target Given the size of the sensor's field of view and an assumption of the maximum acceleration of the target the optimal range is determined as the one that minimizes the tracking error while satisfying a user defined constraint on the probability of losing track of the target While optimization for tracking of a single target may be difficult planning for jointly

maintaining track of discovered targets and searching for yet undetected targets is even more challenging. Conventional approaches are typically based on a traditional tracking method with separate handling of undetected targets. Here it is shown that the Poisson multi Bernoulli mixture PMBM filter provides a theoretical foundation for a unified search and track method as it not only provides state estimates of discovered targets but also maintains an explicit representation of where undetected targets may be located. Furthermore, in an effort to decrease the computational complexity, a version of the PMBM filter which uses a grid based intensity to represent undetected targets is derived.

Machine learning using approximate inference Christian Andersson Naesseth, 2018-11-27. Automatic decision making and pattern recognition under uncertainty are difficult tasks that are ubiquitous in our everyday life. The systems we design and technology we develop requires us to coherently represent and work with uncertainty in data. Probabilistic models and probabilistic inference gives us a powerful framework for solving this problem. Using this framework while enticing results in difficult to compute integrals and probabilities when conditioning on the observed data. This means we have a need for approximate inference methods that solves the problem approximately using a systematic approach. In this thesis we develop new methods for efficient approximate inference in probabilistic models. There are generally two approaches to approximate inference: variational methods and Monte Carlo methods. In Monte Carlo methods we use a large number of random samples to approximate the integral of interest. With variational methods on the other hand we turn the integration problem into that of an optimization problem. We develop algorithms of both types and bridge the gap between them. First we present a self contained tutorial to the popular sequential Monte Carlo SMC class of methods. Next we propose new algorithms and applications based on SMC for approximate inference in probabilistic graphical models. We derive nested sequential Monte Carlo, a new algorithm particularly well suited for inference in a large class of high dimensional probabilistic models. Then inspired by similar ideas we derive interacting particle Markov chain Monte Carlo to make use of parallelization to speed up approximate inference for universal probabilistic programming languages. After that we show how we can make use of the rejection sampling process when generating gamma distributed random variables to speed up variational inference. Finally we bridge the gap between SMC and variational methods by developing variational sequential Monte Carlo, a new flexible family of variational approximations.

Probabilistic modeling for sensor fusion with inertial measurements Manon Kok, 2016-12-15. In recent years inertial sensors have undergone major developments. The quality of their measurements has improved while their cost has decreased leading to an increase in availability. They can be found in stand alone sensor units so called inertial measurement units but are nowadays also present in for instance any modern smartphone, in Wii controllers and in virtual reality headsets. The term inertial sensor refers to the combination of accelerometers and gyroscopes. These measure the external specific force and the angular velocity respectively. Integration of their measurements provides information about the sensor's position and orientation. However the position and orientation estimates obtained by simple

integration suffer from drift and are therefore only accurate on a short time scale In order to improve these estimates we combine the inertial sensors with additional sensors and models To combine these different sources of information also called sensor fusion we make use of probabilistic models to take the uncertainty of the different sources of information into account The first contribution of this thesis is a tutorial paper that describes the signal processing foundations underlying position and orientation estimation using inertial sensors In a second contribution we use data from multiple inertial sensors placed on the human body to estimate the body's pose A biomechanical model encodes the knowledge about how the different body segments are connected to each other We also show how the structure inherent to this problem can be exploited This opens up for processing long data sets and for solving the problem in a distributed manner Inertial sensors can also be combined with time of arrival measurements from an ultrawideband UWB system We focus both on calibration of the UWB setup and on sensor fusion of the inertial and UWB measurements The UWB measurements are modeled by a tailored heavy tailed asymmetric distribution This distribution naturally handles the possibility of measurement delays due to multipath and non line of sight conditions while not allowing for the possibility of measurements arriving early i.e. traveling faster than the speed of light Finally inertial sensors can be combined with magnetometers We derive an algorithm that can calibrate a magnetometer for the presence of metallic objects attached to the sensor Furthermore the presence of metallic objects in the environment can be exploited by using them as a source of position information We present a method to build maps of the indoor magnetic field and experimentally show that if a map of the magnetic field is available accurate position estimates can be obtained by combining inertial and magnetometer measurements

Time of Flight Estimation for Radio Network Positioning Kamiar Radnosrati, 2020-02-17 Trilateration is the mathematical theory of computing the intersection of circles These circles may be obtained by time of flight ToF measurements in radio systems as well as laser radar and sonar systems A first purpose of this thesis is to survey recent efforts in the area and their potential for localization The rest of the thesis then concerns selected problems in new cellular radio standards as well as fundamental challenges caused by propagation delays in the ToF measurements which cannot travel faster than the speed of light We denote the measurement uncertainty stemming from propagation delays for positive noise and develop a general theory with optimal estimators for selected distributions which can be applied to trilateration but also a much wider class of estimation problems The first contribution concerns a narrow band mode in the long term evolution LTE standard intended for internet of things IoT devices This LTE standard includes a special position reference signal sent synchronized by all base stations BS to all IoT devices Each device can then compute several pair wise time differences that correspond to hyperbolic functions The simulation based performance evaluation indicates that decent position accuracy can be achieved despite the narrow bandwidth of the channel The second contribution is a study of how timing measurements in LTE can be combined Round trip time RTT to the serving BS and time difference of arrival TDOA to the neighboring BS are used as measurements We propose a filtering framework to

deal with the existing uncertainty in the solution and evaluate with both simulated and experimental test data. The results indicate that the position accuracy is better than 40 meters 95% of the time. The third contribution is a comprehensive theory of how to estimate the signal observed in positive noise that is random variables with positive support. It is well known from the literature that order statistics give one order of magnitude lower estimation variance compared to the best linear unbiased estimator BLUE. We provide a systematic survey of some common distributions with positive support and provide derivations and summaries of estimators based on order statistics including the BLUE one for comparison. An iterative global navigation satellite system GNSS localization algorithm based on the derived estimators is introduced to jointly estimate the receiver's position and clock bias. The fourth contribution is an extension of the third contribution to a particular approach to utilize positive noise in nonlinear models. That is, order statistics have been employed to derive estimators for a generic nonlinear model with positive noise. The proposed method further enables the estimation of the hyperparameters of the underlying noise distribution. The performance of the proposed estimator is then compared with the maximum likelihood estimator when the underlying noise follows either a uniform or exponential distribution.

Tracking the Wanders of Nature Clas Veibäck, 2018-11-20. Target tracking is a mature topic with over half a century of mainly military and aviation research. The field has lately expanded into a range of civilian applications due to the development of cheap sensors and improved computational power. With the rise of new applications, new challenges emerge, and with better hardware, there is an opportunity to employ more elaborated algorithms. There are five main contributions to the field of target tracking in this thesis. Contributions I-IV concern the development of non-conventional models for target tracking and the resulting estimation methods. Contribution V concerns a reformulation for improved performance. To show the functionality and applicability of the contributions, all proposed methods are applied to and verified on experimental data related to tracking of animals or other objects in nature. In Contribution I, sparse Gaussian processes are proposed to model behaviours of targets that are caused by influences from the environment such as wind or obstacles. The influences are learned online as a part of the state estimation using an extended Kalman filter. The method is also adapted to handle time-varying influences and to identify dynamic systems. It is shown to improve accuracy over the nearly constant velocity and acceleration models in simulation. The method is also evaluated in a sea ice tracking application using data from a radar on Svalbard. In Contribution II, a state space model is derived that incorporates observations with uncertain timestamps. An example of such observations could be traces left by a target. Estimation accuracy is shown to be better than the alternative of disregarding the observation. The position of an orienteering sprinter is improved using the control points as additional observations. In Contribution III, targets that are confined to a certain space such as animals in captivity are modelled to avoid collision with the boundaries by turning. The proposed model forces the predictions to remain inside the confined space compared to conventional models that may suffer from infeasible predictions. In particular, the model improves robustness against occlusions. The model is

successfully used to track dolphins in a dolphinarium as they swim in a basin with occluded sections In Contribution IV an extension to the jump Markov model is proposed that incorporates observations of the mode that are state independent Normally the mode is estimated by comparing actual and predicted observations of the state However sensor signals may provide additional information directly dependent on the mode Such information from a video recorded by biologists is used to estimate take off times and directions of birds captured in circular cages The method is shown to compare well with a more time consuming manual method In Contribution V a reformulation of the labelled multi Bernoulli filter is used to exploit a structure of the algorithm to attain a more efficient implementation Modern target tracking algorithms are often very demanding so sound approximations and clever implementations are needed to obtain reasonable computational performance The filter is integrated in a full framework for tracking sea ice from pre processing to presentation of results M

lf lning eng target tracking r ett v lutforskat mne med en historia som str cker sig tillbaka till tminstone 30 talet D t vlade en handfull nationer om att snabbast kunna uppt cka fienden innan det var f r sent Traditionellt sett har m lf lning fortsatt att vara starkt f rknippat med milit ra till mpningar och flygfart Det r f rst p senare r som billiga och kommersiellt tillg ngliga sensorer har ppnat upp f r en m ngd betydligt fredligare anv ndningsomr den M lf lning skulle kunna beskrivas som lokalisering av fr mmande objekt genom att samla in data fr n sensorer Den h r avhandlingen behandlar framf rallt m lf lning av olika sorters djur d r data samlas in med videokameror Det finns tv bakomliggande syften Det ena handlar om att underl tta forskning f r biologer och det andra handlar om att skapa tekniska l sningar f r att underl tta skyddet av s llsynta djur ven m lf lning av drivis d r data samlas in med radar behandlas Trots den vitt skilda till mpningen r m nga metoder desamma Syftet r att hantera drivis i norra ishavet d r detektion och m lf lning r viktiga komponenter f r att undvika kollisioner Biologer l gger ofta en anseelig m ngd tid p att samla in annotera och sortera data Det r tid som kan spenderas p mer givande forskningsaktiviteter Med videokamera bildbehandling och moderna algoritmer f r m lf lning r det m jligt att i viss m n automatisera datainsamlingen Med automatisering kan mer information samlas in n med traditionella metoder och l ngre experiment kan ofta genomf ras Ytterligare en f rdel r att man kan minska p verkan p djuren Parkvakterna i m nga nationalparker k mpar dagligen med intr ng fr n tjuvj gare De har ytterst begr nsade resurser och uts tter sina liv f r stor fara Best nden minskar fortfarande f r m nga djurarter som g r en m rk framtid till m tes F r att v nda trenden beh vs stora insatser p m nga fronter samtidigt M lf lning kan bidra med att p ett kostnadseffektivt s tt tillhandah lla vervakning av nationalparker K nnedom om var djuren befinner sig underl ttar koordinering av parkvakternas insatser f r att skydda djuren M lf lning kan ske med ett flertal olika sensorer s som radarer fast uppsatta och luftburna videokameror mikrofoner som lyssnar efter djurl ten och ven vittnesm l fr n parkvakterna All insamlad information bidrar till att skapa en helhetsbild av situationen i nationalparken om den anv nds r tt Ishantering r ett viktigt omr de f r oljeindustrin f r att garantera s kerhet och undvika allvarliga olyckor M let r att uppt cka och sp ra is som flyter i havet och om n dv ndigt vidta tg rder f r att undvika

kollision. Målet är att i framtiden sätta upp ett stort nätverk av olika sensorer och databaser för att få en heltäckande bild av det aktuella läget. Flera källor diskuteras såsom mark och fartygsradarer av olika slag, satelliter nära kameror och video-databaser. Att skapa fullständiga och användbara lösningar för biologer, parkvakter och oljeindustrin är väldigt ambitiöst. I avhandlingen presenteras bakomliggande teori för mätteknik varvat med författarens egna forskningsbidrag och lösningar för en handfull specifika problem och tillämpningar. Det första projektet som presenteras är ett samarbete med Kolmårdens djurpark. Biologer i djurparken studerar delfinernas beteende i fängenskap. I dagsläget markerar studenter för hand i video var delfinerna befinner sig i bassängen. Med mätteknik samlas djurens positioner in automatiskt utan mänsklig inblandning. Det första bidraget i forskningen är utvecklingen av en modell för hur delfinerna rör sig i bassängen. Det andra projektet som presenteras är ett samarbete med biologer vid Lunds universitet som studerar beteendet hos flyttfåglar. En metod från 60-talet mätte fåglars rörelser i en trätt. Från rapporten i trätten som orsakats vid fåglarnas flyttfåglar analyserar man riktningarna för flyttfåglen. Med videokamera och mätteknik samlas djurens positioner in och enskilda flyttfåglar detekteras automatiskt. Det första bidraget i forskningen är en metod för att bättre utnyttja information från videon till att detektera flyttfåglen. Det tredje projektet som presenteras är ett samarbete med Smarta Savanner. En idé som utforskas är möjligheten att använda parkvakternas vittnesmål om spår från noshörningar för att förbättra mättekniken i jägningen. Ena sidan är data från videokameror och radarer väldigt noggranna i tid, men relativt osäkra i de uppmätta positionerna. Andra sidan kan positionen för ett spår mestadels noggrant samtidigt som det ofta är svårt att avgöra när noshörningen var på platsen. Genom att utnyttja informationen från båda källorna kan noshörningars förflyttningar i parken kartläggas bättre. Den bakomliggande teorin för observationer med osäker tid inom mätteknik är relativt outforskad. Det första bidraget i forskningen är utvecklingen av en metod för att utnyttja sådana observationer. Enkla simulerade fall används för att analysera metoden. Metoden utvärderas även i en tillämpning för att förbättra den satellitbaserade positionsbestämningen av en orienterare genom att noggrant mäta positionen på kontrollerna. Det fjärde projektet som presenteras är ett samarbete med Norges teknisk-naturvetenskapelige universitet NTNU och Norut i Norge som samlar in radardata på Svalbard. Det första bidraget är utvecklandet av en metod som lär sig hur lokala strömmar och vindar påverkar drivisen för att bättre kunna förutspå rörelser. Ett annat bidrag i forskningen är en förklaring av formuleringen och implementationen av en modern algoritm för mätteknik. Projektet som alla har flera likheter och skillnader med varandra kan gemensamt sammanfattas med att de spårar rörelser eller vandringar i naturen. **Stochastic Differential Systems** N. Christopeit, Kurt Helmes, Michael Kohlmann, 1986. **Probability, Statistics and Random Processes** Pappu Kousalya, 2013. Probability Statistics and Random Processes is designed to meet the requirements of students and is intended for beginners to help them understand the concepts from the first principles. Spread across 16 chapters it discusses the theoretical aspects that have been refined and updated to reflect the current developments in the subjects. It expounds on theoretical concepts that have immense practical applications giving adequate proofs to establish significant theorems. **Advances in Mass**

Data Analysis of Images and Signals in Medicine, Biotechnology, Chemistry and Food Industry Petra Perner, Ovidio Salvetti, 2008-07-14 The automatic analysis of signals and images together with the characterization and elaboration of their representation features is still a challenging activity in many relevant scientific and hi tech fields such as medicine biotechnology and chemistry Multidimensional and multisource signal processing can generate a number of information patterns which can be useful to increase the knowledge of several domains for solving complex problems Furthermore advanced signal and image manipulation allows relating specific application problems into pattern recognition problems often implying also the development of KDD and other computational intelligence procedures Nevertheless the amount of data produced by sensors and equipments used in biomedicine biotechnology and chemistry is usually quite huge and structured thus strongly pushing the need of investigating advanced models and efficient computational algorithms for automating mass analysis procedures Accordingly signal and image understanding approaches able to generate automatically expected outputs become more and more essential including novel conceptual approaches and system architectures The purpose of this third edition of the International Conference on Mass Data Analysis of Signals and Images in Medicine Biotechnology Chemistry and Food Industry MDA 2008 www.mda-signals.de was to present the broad and growing scientific evidence linking mass data analysis with challenging problems in medicine biotechnology and chemistry Scientific and engineering experts convened at the workshop to present the current understanding of image and signal processing and interpretation methods useful for facing various medical and biological problems and exploring the applicability and effectiveness of advanced techniques as solutions *System Center Service Manager 2010 Unleashed* Kerrie Meyler, Alexandre Verkinderen, Anders Bengtsson, Patrik Sundqvist, David Pultorak, 2011 A guide for IT process managers covers such topics as designing and implementing service manager configuration problem reporting governance and compliance security and custom report building

Numerical Methods for Stochastic Control Problems in Continuous Time Harold Kushner, Paul G. Dupuis, 2012-12-06 This book is concerned with numerical methods for stochastic control and optimal stochastic control problems The random process models of the controlled or uncontrolled stochastic systems are either diffusions or jump diffusions Stochastic control is a very active area of research and new problem formulations and sometimes surprising applications appear regularly We have chosen forms of the models which cover the great bulk of the formulations of the continuous time stochastic control problems which have appeared to date The standard formats are covered but much emphasis is given to the newer and less well known formulations The controlled process might be either stopped or absorbed on leaving a constraint set or upon first hitting a target set or it might be reflected or projected from the boundary of a constraining set In some of the more recent applications of the reflecting boundary problem for example the so called heavy traffic approximation problems the directions of reflection are actually discontinuous In general the control might be representable as a bounded function or it might be of the so called impulsive or singular control

types Both the drift and the variance might be controlled The cost functions might be any of the standard types Discounted stopped on first exit from a set finite time optimal stopping average cost per unit time over the infinite time interval and so forth

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Table of Contents On Some Control Problems For Queues

1. Understanding the eBook On Some Control Problems For Queues
 - The Rise of Digital Reading On Some Control Problems For Queues
 - Advantages of eBooks Over Traditional Books
2. Identifying On Some Control Problems For Queues
 - Exploring Different Genres
 - Considering Fiction vs. Non-Fiction
 - Determining Your Reading Goals
3. Choosing the Right eBook Platform
 - Popular eBook Platforms
 - Features to Look for in an On Some Control Problems For Queues
 - User-Friendly Interface
4. Exploring eBook Recommendations from On Some Control Problems For Queues
 - Personalized Recommendations
 - On Some Control Problems For Queues User Reviews and Ratings

- On Some Control Problems For Queues and Bestseller Lists
- 5. Accessing On Some Control Problems For Queues Free and Paid eBooks
 - On Some Control Problems For Queues Public Domain eBooks
 - On Some Control Problems For Queues eBook Subscription Services
 - On Some Control Problems For Queues Budget-Friendly Options
- 6. Navigating On Some Control Problems For Queues eBook Formats
 - ePub, PDF, MOBI, and More
 - On Some Control Problems For Queues Compatibility with Devices
 - On Some Control Problems For Queues Enhanced eBook Features
- 7. Enhancing Your Reading Experience
 - Adjustable Fonts and Text Sizes of On Some Control Problems For Queues
 - Highlighting and Note-Taking On Some Control Problems For Queues
 - Interactive Elements On Some Control Problems For Queues
- 8. Staying Engaged with On Some Control Problems For Queues
 - Joining Online Reading Communities
 - Participating in Virtual Book Clubs
 - Following Authors and Publishers On Some Control Problems For Queues
- 9. Balancing eBooks and Physical Books On Some Control Problems For Queues
 - Benefits of a Digital Library
 - Creating a Diverse Reading Collection On Some Control Problems For Queues
- 10. Overcoming Reading Challenges
 - Dealing with Digital Eye Strain
 - Minimizing Distractions
 - Managing Screen Time
- 11. Cultivating a Reading Routine On Some Control Problems For Queues
 - Setting Reading Goals On Some Control Problems For Queues
 - Carving Out Dedicated Reading Time
- 12. Sourcing Reliable Information of On Some Control Problems For Queues
 - Fact-Checking eBook Content of On Some Control Problems For Queues
 - Distinguishing Credible Sources

13. Promoting Lifelong Learning
 - Utilizing eBooks for Skill Development
 - Exploring Educational eBooks
14. Embracing eBook Trends
 - Integration of Multimedia Elements
 - Interactive and Gamified eBooks

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