lecture notes in pure and applied mathematics

mathematical logic and theoretical computer science

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Mathematical Logic And Theoretical Computer Science

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Mathematical Logic And Theoretical Computer Science:

Mathematical Logic and Theoretical Computer Science David Kueker,2020-12-22 Mathematical Logic and Theoretical Computer Science covers various topics ranging from recursion theory to Zariski topoi Leading international authorities discuss selected topics in a number of areas including denotational semanitcs reccuriosn theoretic aspects fo computer science model theory and algebra Automath and automated reasoning stability theory topoi and mathematics and topoi and logic The most up to date review available in its field Mathematical Logic and Theoretical Computer Science will be of interest to mathematical logicians computer scientists algebraists algebraic geometers differential geometers differential topologists and graduate students in mathematics and computer science **Mathematical Logic and Theoretical Computer Science** Kueker,1986-12-22 This book includes articles on denotational semanitcs recursion theoretic aspects of computer science model theory and algebra automath and automated reasoning stability theory topoi and mathematics and topoi and logic It is intended for mathematical logicians and computer scientists Basic Proof Theory A. S. Troelstra,H. Schwichtenberg,2000-07-27 This introduction to the basic ideas of structural proof theory contains a thorough discussion and comparison of various types of formalization of first order logic Examples are given of several areas of application namely the metamathematics of pure first order logic intuitionistic as well as classical the theory of logic programming category theory modal logic linear logic first order arithmetic and second order logic In each case the aim is to illustrate the methods in relatively simple situations and then apply them elsewhere in much more complex settings There are numerous exercises throughout the text In general the only prerequisite is a standard course in first order logic making the book ideal for graduate students and beginning researchers in mathematical logic theoretical computer science and artificial intelligence For the new edition many sections have been rewritten to improve clarity new sections have been added on cut elimination and solutions to selected exercises have been included Computability, Complexity, and Languages Martin Davis,Ron Sigal,Elaine J. Weyuker,1994-03-18 Computability Complexity and Languages is an introductory text that covers the key areas of computer science including recursive function theory formal languages and automata It assumes a minimal background in formal mathematics The book is divided into five parts Computability Grammars and Automata Logic Complexity and Unsolvability Computability theory is introduced in a manner that makes maximum use of previous programming experience including a universal program that takes up less than a page The number of exercises included has more than tripled Automata theory computational logic and complexity theory are presented in a flexible manner and can be covered in a variety of different arrangements **Logic and Complexity** Richard Lassaigne,Michel de Rougemont,2012-12-06 Logic and Complexity looks at basic logic as it is used in Computer Science and provides students with a logical approach to Complexity theory With plenty of exercises this book presents classical notions of mathematical logic such as decidability completeness and incompleteness as well as new ideas brought by complexity theory such as NP

completeness randomness and approximations providing a better understanding for efficient algorithmic solutions to problems Divided into three parts it covers Model Theory and Recursive Functions introducing the basic model theory of propositional 1st order inductive definitions and 2nd order logic Recursive functions Turing computability and decidability are also examined Descriptive Complexity looking at the relationship between definitions of problems queries properties of programs and their computational complexity Approximation explaining how some optimization problems and counting problems can be approximated according to their logical form Logic is important in Computer Science particularly for verification problems and database query languages such as SQL Students and researchers in this field will find this book of great interest **Mathematical Foundations of Computer Science 2003** Branislav Rovan,Peter Vojtas,2003-08-11 This book constitutes the refereed proceedings of the 28th International Symposium on Mathematical Foundations of Computer Science MFCS 2003 held in Bratislava Slovakia in August 2003 The 55 revised full papers presented together with 7 invited papers were carefully reviewed and selected from 137 submissions All current aspects in theoretical computer science are addressed ranging from discrete mathematics combinatorial optimization graph theory networking algorithms and complexity to programming theory formal methods and mathematical logic **Finite Model Theory and Its Applications** Erich Grädel,Phokion G. Kolaitis,Leonid Libkin,Maarten Marx,Joel Spencer,Moshe Y. Vardi,Yde Venema,Scott Weinstein,2007-06-04 Finite model theory as understoodhere is an areaof mathematicallogic that has developed in close connection with applications to computer science in particular the theory of computational complexity and database theory One of the fundamental insights of mathematical logic is that our understanding of mathematical phenomena is enriched by elevating the languages we use to describe mathematical structures to objects of explicit study If mathematics is the science of patterns then the media through which we discern patterns as well as the structures in which we discern them command our attention It isthis aspect oflogicwhichis mostprominentin model theory thebranchof mathematical logic which deals with the relation between a formal language and its interpretations No wonder then that mathematical logic and nite model theory in particular should nd manifold applications in computer science from specifying programs to querying databases computer science is rife with phenomena whose understanding requires close attention to the interaction between language and structure This volume gives a broadoverviewof some central themes of nite model theory expressive power descriptive complexity and zero one laws together with selected applications to database theory and arti cial intelligence es cially constraint databases and constraint satisfaction problems The nal chapter provides a concise modern introduction to modal logic which emp sizes the continuity in spirit and technique with nite model theory *Basic Proof Theory* Anne Sjerp Troelstra,Helmut Schwichtenberg,2000 Introduction to proof theory and its applications in mathematical logic theoretical computer science and artificial intelligence *People & Ideas in Theoretical Computer Science* Cristian Calude,1999 Theory and theoreticians have played a major role in computer science Many insights into the nature of efficient computations were

gained and theory was crucial for some of the most celebrated engineering triumphs of computer science e g in compiler design databases multitask operating systems to name just a few Theoretical computer science TCS functions as a communication bridge between computer science and other subjects notably mathematics linguistics biology it is a champion in developing unconventional models of computation DNA quantum This book collects personal accounts and reflections of fourteen eminent scientists who have dedicated themselves to the craft of TCS Contributions focus on authors specific interests experiences and reminiscences The emerging picture which is just one among other possible ones should be a catalyst for further developments and continuations Was most interested to learn about the project which should be a worthwhile one N Chomsky MIT The human story of creativity is inspiring and documents a very noble activity the creation of knowledge in its most beautiful and useful form the creation of a science Supplying the technical and intellectual tools to probe some of the most fascinating questions about the nature of thought and intelligence theoretical computer science is trying to grasp the limits of rational thought the limits of knowable This book will contribute to the understanding of the creation of a magnificent science J Hartmanis NSF This is obviously an extremely worthwhile project D E Knuth Stanford University **Introduction to Mathematical Logic, Fourth Edition** Elliott Mendelson,1997-06-01 The Fourth Edition of this long established text retains all the key features of the previous editions covering the basic topics of a solid first course in mathematical logic This edition includes an extensive appendix on second order logic a section on set theory with urlements and a section on the logic that results when we allow models with empty domains The text contains numerous exercises and an appendix furnishes answers to many of them Introduction to Mathematical Logic includes propositional logic first order logic first order number theory and the incompleteness and undecidability theorems of G del Rosser Church and Tarski axiomatic set theory theory of computability The study of mathematical logic axiomatic set theory and computability theory provides an understanding of the fundamental assumptions and proof techniques that form basis of mathematics Logic and computability theory have also become indispensable tools in theoretical computer science including artificial intelligence Introduction to Mathematical Logic covers these topics in a clear reader friendly style that will be valued by anyone working in computer science as well as lecturers and researchers in mathematics philosophy and related fields **Modeling Time in Computing** Carlo A. Furia,Dino Mandrioli,Angelo Morzenti,Matteo Rossi,2012-10-19 Models that include a notion of time are ubiquitous in disciplines such as the natural sciences engineering philosophy and linguistics but in computing the abstractions provided by the traditional models are problematic and the discipline has spawned many novel models This book is a systematic thorough presentation of the results of several decades of research on developing analyzing and applying time models to computing and engineering After an opening motivation introducing the topics structure and goals the authors introduce the notions of formalism and model in general terms along with some of their fundamental classification criteria In doing so they present the fundamentals of propositional and predicate logic and

essential issues that arise when modeling time across all types of system Part I is a summary of the models that are traditional in engineering and the natural sciences including fundamental computer science dynamical systems and control theory hardware design and software algorithmic and complexity analysis Part II covers advanced and specialized formalisms dealing with time modeling in heterogeneous software intensive systems formalisms that share finite state machines as common ancestors Petri nets in many variants notations based on mathematical logic such as temporal logic process algebras and dual language approaches combining two notations with different characteristics to model and verify complex systems e g model checking frameworks Finally the book concludes with summarizing remarks and hints towards future developments and open challenges The presentation uses a rigorous yet not overly technical style appropriate for readers with heterogeneous backgrounds and each chapter is supplemented with detailed bibliographic remarks and carefully chosen exercises of varying difficulty and scope The book is aimed at graduate students and researchers in computer science while researchers and practitioners in other scientific and engineering disciplines interested in time modeling with a computational flavor will also find the book of value and the comparative and conceptual approach makes this a valuable introduction for non experts The authors assume a basic knowledge of calculus probability theory algorithms and programming while a more advanced knowledge of automata formal languages and mathematical logic is useful *Advances in Contemporary Logic and Computer Science* Walter Alexandre Carnielli,Itala M. L. D'Ottaviano,1999-07-20 This volume presents the proceedings from the Eleventh Brazilian Logic Conference on Mathematical Logic held by the Brazilian Logic Society co sponsored by the Centre for Logic Epistemology and the History of Science State University of Campinas Sao Paolo in Salvador Bahia Brazil The conference and the volume are dedicated to the memory of professor Mario Tourasse Teixeira an educator and researcher who contributed to the formation of several generations of Brazilian logicians Contributions were made from leading Brazilian logicians and their Latin American and European colleagues All papers were selected by a careful refereeing processs and were revised and updated by their authors for publication in this volume There are three sections Advances in Logic Advances in Theoretical Computer Science and Advances in Philosophical Logic Well known specialists present original research on several aspects of model theory proof theory algebraic logic category theory connections between logic and computer science and topics of philosophical logic of current interest Topics interweave proof theoretical semantical foundational and philosophical aspects with algorithmic and algebraic views offering lively high level research results Logic and Information Flow Jan Van Eijck,2016 *Logicism Renewed* Paul C. Gilmore,2017-03-30 Since their inception the Perspectives in Logic and Lecture Notes in Logic series have published seminal works by leading logicians Many of the original books in the series have been unavailable for years but they are now in print once again Logicism as put forward by Bertrand Russell was predicated on a belief that all of mathematics can be deduced from a very small number of fundamental logical principles In this volume the twenty third publication in the Lecture Notes in Logic series Paul C Gilmore

revisits logicism in light of recent advances in mathematical logic and theoretical computer science Gilmore addresses the need for languages which can be understood by both humans and computers and using Intensional Type Theory ITT provides a unified basis for mathematics and computer science This yields much simpler foundations for recursion theory and the semantics of computer programs than those currently provided by category theory *Introduction To Theoretical Computer Science* Xiwen Ma,1990-07-18 The contents of this book are self sufficient in the sense that no preliminary knowledge other than elementary set theory is needed and there are no complicated mathematical theorems in the book A must for those entering the field Computational Logic Ulrich Berger,Helmut Schwichtenberg,2012-12-06 Recent developments in computer science clearly show the need for a better theoretical foundation for some central issues Methods and results from mathematical logic in particular proof theory and model theory are of great help here and will be used much more in future than previously This book provides an excellent introduction to the interplay of mathematical logic and computer science It contains extensively reworked versions of the lectures given at the 1997 Marktoberdorf Summer School by leading researchers in the field Topics covered include proof theory and specification of computation J Y Girard D Miller complexity of proofs and programs S R Buss S S Wainer computational content of proofs H Schwichtenberg constructive type theory P Aczel H Barendregt R L Constable computational mathematics U Martin rewriting logic J Meseguer and game semantics S Abramski *Mathematical Logic* H.-D. Ebbinghaus,J. Flum,Wolfgang Thomas,1996-11-15 This introduction to first order logic clearly works out the role of first order logic in the foundations of mathematics particularly the two basic questions of the range of the axiomatic method and of theorem proving by machines It covers several advanced topics not commonly treated in introductory texts such as Fra ss s characterization of elementary equivalence Lindstr m s theorem on the maximality of first order logic and the fundamentals of logic programming Classical and New Paradigms of Computation and their Complexity Hierarchies Benedikt Löwe,Boris Piwinger,Thoralf Räsch,2005-02-15 The notion of complexity is an important contribution of logic to theoretical computer science and mathematics This volume attempts to approach complexity in a holistic way investigating mathematical properties of complexity hierarchies at the same time as discussing algorithms and computational properties A main focus of the volume is on some of the new paradigms of computation among them Quantum Computing and Infinitary Computation The papers in the volume are tied together by an introductory article describing abstract properties of complexity hierarchies This volume will be of great interest to both mathematical logicians and theoretical computer scientists providing them with new insights into the various views of complexity and thus shedding new light on their own research *An Introduction to Mathematical Logic and Type Theory* Peter B. Andrews,2013-04-17 In case you are considering to adopt this book for courses with over 50 students please contact ties nijssen springer com for more information This introduction to mathematical logic starts with propositional calculus and first order logic Topics covered include syntax semantics soundness completeness independence normal forms vertical paths through negation

normal formulas compactness Smullyan s Unifying Principle natural deduction cut elimination semantic tableaux Skolemization Herbrand s Theorem unification duality interpolation and definability The last three chapters of the book provide an introduction to type theory higher order logic It is shown how various mathematical concepts can be formalized in this very expressive formal language This expressive notation facilitates proofs of the classical incompleteness and undecidability theorems which are very elegant and easy to understand The discussion of semantics makes clear the important distinction between standard and nonstandard models which is so important in understanding puzzling phenomena such as the incompleteness theorems and Skolem s Paradox about countable models of set theory Some of the numerous exercises require giving formal proofs A computer program called ETPS which is available from the web facilitates doing and checking such exercises Audience This volume will be of interest to mathematicians computer scientists and philosophers in universities as well as to computer scientists in industry who wish to use higher order logic for hardware and software specification and verification *Computational Artifacts* Raymond Turner,2018-07-11 The philosophy of computer science is concerned with issues that arise from reflection upon the nature and practice of the discipline of computer science This book presents an approach to the subject that is centered upon the notion of computational artefact It provides an analysis of the things of computer science as technical artefacts Seeing them in this way enables the application of the analytical tools and concepts from the philosophy of technology to the technical artefacts of computer science With this conceptual framework the author examines some of the central philosophical concerns of computer science including the foundations of semantics the logical role of specification the nature of correctness computational ontology and abstraction formal methods computational epistemology and explanation the methodology of computer science and the nature of computation The book will be of value to philosophers and computer scientists

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Table of Contents Mathematical Logic And Theoretical Computer Science

Mathematical Logic And Theoretical Computer Science Introduction

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