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Mathai Joseph

Real-time Systems

Specification, Verification and Analysis

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Real Time Systems Specification Verification And Analysis

Jose N. Oliveira



Real Time Systems Specification Verification And Analysis:

Real-time Systems M. Joseph, Mathai Joseph, 1996 This text provides an account of real time systems The presentation makes use of recent research demonstrating the effectiveness and applicability of mathematically based methods for real time system design Each chapter focuses on a particular technique and examples help reinforce the theory Resource Management in Real-time Systems and Networks C. Siva Ram Murthy, G. Manimaran, 2001 This book introduces the concepts and state of the art research developments of resource management in real time systems and networks Real time systems and networks are of increasing importance in many applications including automated factories telecommunication systems defense systems and space systems This book introduces the concepts and state of the art research developments of resource management in real time systems and networks Unlike other texts in the field it covers the entire spectrum of issues in resource management including task scheduling in uniprocessor real time systems task scheduling fault tolerant task scheduling and resource reclaiming in multiprocessor real time systems conventional task scheduling and object based task scheduling in distributed real time systems message scheduling QoS routing dependable communication multicast communication and medium access protocols in real time networks It provides algorithmic treatments for all of the issues addressed highlighting the intuition behind each algorithm and giving examples The book also includes two chapters of case studies The SPIN Verification System Jean-Charles Grégoire, Gerard J. Holzmann, Doron A. Peled, 1997 What is SPIN SPIN is a general tool for the specification and formal verification of software for distributed systems It has been used to detect design errors in a wide range of applications such as abstract distributed algorithms data communications protocols operating systems code and telephone switching code The verifier can check for basic correctness properties such as absence of deadlock and race conditions logical completeness or unwarranted assumptions about the relative speeds of processes It can also check for more subtle system dependent correctness properties expressed in the syntax of Linear time Temporal Logic LTL The tool translates LTL formulae automatically into automata representations which can be used in an efficient on the fly verifications procedure This DIMACS volume presents the papers contributed to the second international workshop that was held on the SPIN verification system at Rutgers University in August 1996 The work covers theoretical and foundational studies of formal verifications empirical studies of the effectiveness of different types of algorithms significant practical applications of the SPIN verifier and discussions of extensions and revisions of the basic code This text will be of interest to those working in applications Tools and Algorithms for the Construction and Analysis of Systems Tiziana Margaria, 1996-03-20 This book presents the refereed proceedings of the Second International Workshop on Tools and Algorithms for the Construction and Analysis of Systems TACAS 96 held in Passau Germany in March 1996 The book presents 19 revised full papers selected from a total of 47 submissions together with 11 tool presentations and 3 invited papers The collection of papers addresses all current aspects of the design and analysis of distributed systems the volume is

organized in topical sections on tools model checking and testing security models and methods case studies and logic and programs

Correct System Design Ernst-Rüdiger Olderog, Bernhard Steffen, 2003-06-26 Computers are gaining more and more control over systems that we use or rely on in our daily lives privately as well as professionally In safety critical applications as well as in others it is of paramount importance that systems controlled by a computer or computing systems themselves reliably behave in accordance with the specification and requirements in other words here correctness of the system of its software and hardware is crucial In order to cope with this challenge software engineers and computer scientists need to understand the foundations of programming how different formal theories are linked together how compilers correctly translate high level programs into machine code and why transformations performed are justifiable This book presents 17 mutually reviewed invited papers organized in sections on methodology programming automation compilation and application

Handbook of Scheduling Joseph Y-T. Leung, 2004-04-27 This handbook provides full coverage of the most recent and advanced topics in scheduling assembling researchers from all relevant disciplines to facilitate new insights Presented in six parts these experts provides introductory material complete with tutorials and algorithms then examine classical scheduling problems Part 3 explores scheduling models that originate in areas such as computer science operations research The following section examines scheduling problems that arise in real time systems Part 5 discusses stochastic scheduling and queueing networks and the final section discusses a range of applications in a variety of areas from airlines to hospitals

FME 2001: Formal Methods for Increasing Software Productivity Jose N. Oliveira, 2001-02-28 This book constitutes the refereed proceedings of the International Symposium of Formal Methods Europe FME 2001 held in Berlin Germany in March 2001 The 32 revised full papers presented together with abstracts of three invited talks were carefully reviewed and selected from a total of 72 submissions Focusing on increasing software productivity all current aspects in formal methods are covered Among the application areas addressed are avionics smart cards financial engineering E commerce middleware security telecommunications etc

High-Integrity System Specification and Design Jonathan P. Bowen, Michael G. Hinchey, 2012-12-06 Errata detected in Taylor s Logarithms London 4to 1792 sic 14 18 3 6 Kk Co sine of 3398 3298 Nautical Almanac 1832 In the list of ERRATA detected in Taylor s Logarithms for cos 4 18 3 read cos 14 18 2 Nautical Almanac 1833 ERRATUM of the ERRATUM of the ERRATA of TAYLOR S Logarithms For cos 4 18 3 read cos 14 18 3 Nautical Almanac 1836 In the 1820s an Englishman named Charles Babbage designed and partly built a calculating machine originally intended for use in deriving and printing logarithmic and other tables used in the shipping industry At that time such tables were often inaccurate copied carelessly and had been instrumental in causing a number of maritime disasters Babbage s machine called a Difference Engine because it performed its calculations using the principle of partial differences was intended to substantially reduce the number of errors made by humans calculating the tables Babbage had also designed but never built a forerunner of the modern printer which would also reduce the number of errors admitted during the

transcription of the results Nowadays a system implemented to perform the function of Babbage's engine would be classed as safety critical That is the failure of the system to produce correct results could result in the loss of human life mass destruction of property in the form of ships and cargo as well as financial losses and loss of competitive advantage for the shipping firm

Mathematics of Program Construction Roland Backhouse, Jose Nuno Oliveira, 2006-12-30 This volume contains the proceedings of MPC 2000 the fifth international conference on Mathematics of Program Construction This series of conferences aims to promote the development of mathematical principles and techniques that are demonstrably useful and usable in the process of constructing computer programs whether implemented in hardware or software The focus is on techniques that combine precision with concision enabling programs to be constructed by formal calculation Within this theme the scope of the series is very diverse including programming methodology program specification and transformation programming paradigms programming calculi and programming language semantics The quality of the papers submitted to the conference was in general very high However the number of submissions has decreased compared to the previous conferences in the series Each paper was refereed by at least five and often more committee members In order to maintain the high standards of the conference the committee took a stringent view on quality this has meant that in some cases a paper was rejected even though there was a basis for a good conference or journal paper but the submitted paper did not meet the committee's required standards In a few cases a good paper was rejected on the grounds that it did not fit within the scope of the conference

Encyclopedia of Computer Science and Technology Allen Kent, James G. Williams, 1990-08-20 This comprehensive reference work provides immediate fingertip access to state of the art technology in nearly 700 self contained articles written by over 900 international authorities Each article in the Encyclopedia features current developments and trends in computers software vendors and applications extensive bibliographies of leading figures in the field such as Samuel Alexander John von Neumann and Norbert Wiener and in depth analysis of future directions

Fundamental Approaches to Software Engineering Jean-Pierre Finance, 2004-01-27 ETAPS 99 is the second instance of the European Joint Conferences on Theory and Practice of Software ETAPS is an annual federated conference that was established in 1998 by combining a number of existing and new conferences This year it comprises five conferences FOSSACS FASE ESOP CC TACAS four satellite workshops CMCS AS WAGA CoFI seven invited lectures two invited tutorials and six contributed tutorials The events that comprise ETAPS address various aspects of the system development process including specification design implementation analysis and improvement The languages methodologies and tools which support these activities are all well within its scope Different blends of theory and practice are represented with an inclination towards theory with a practical motivation on one hand and soundly based practice on the other Many of the issues involved in software design apply to systems in general including hardware systems and the emphasis on software is not intended to be exclusive

Parallel and Distributed Processing Jose Rolim, 2000-04-19 This volume contains the proceedings from the workshops held in conjunction

with the IEEE International Parallel and Distributed Processing Symposium IPDPS 2000 on 15 May 2000 in Cancun Mexico. The workshops provide a forum for bringing together researchers, practitioners and designers from various backgrounds to discuss the state of the art in parallelism. They focus on different aspects of parallelism from runtime systems to formal methods from optics to irregular problems from biology to networks of personal computers from embedded systems to programming environments. The following workshops are represented in this volume: Workshop on Personal Computer Based Networks of Workstations, Workshop on Advances in Parallel and Distributed Computational Models, Workshop on Parallel and Distributed Computing in Image, Video and Multimedia, Workshop on High Level Parallel Programming Models and Supportive Environment, Workshop on High Performance Data Mining, Workshop on Solving Irregularly Structured Problems in Parallel, Workshop on Java for Parallel and Distributed Computing, Workshop on Biologically Inspired Solutions to Parallel Processing Problems, Workshop on Parallel and Distributed Real Time Systems, Workshop on Embedded HPC Systems and Applications, Reconfigurable Architectures, Workshop on Formal Methods for Parallel Programming, Workshop on Optics and Computer Science, Workshop on Run Time Systems for Parallel Programming, Workshop on Fault Tolerant Parallel and Distributed Systems. All papers published in the workshops proceedings were selected by the program committee on the basis of referee reports. Each paper was reviewed by independent referees who judged the papers for originality, quality and consistency with the themes of the workshops.

Lectures on Petri Nets II: Applications Wolfgang Reisig, Grzegorz Rozenberg, 1998-11-04. The two volume set originates from the Advanced Course on Petri Nets held in Dagstuhl, Germany in September 1996. Beyond the lectures given there, additional chapters have been commissioned to give a well balanced presentation of the state of the art in the area. Together with its companion volume *Lectures on Petri Nets I: Basic Models*, this book is the actual reference for the area and addresses professionals, students, lecturers and researchers who are interested in systems design and would like to learn to use Petri nets familiar with subareas of the theory or its applications and wish to view the whole area interested in learning about recent results presented within a unified framework planning to apply Petri nets in practical situations interested in the relationship of Petri nets to other models of concurrent systems.

Dependable Computing EDCC-4 Fabrizio Grandoni, 2003-08-02. It was with great pleasure that on behalf of the entire organizing committee I welcomed participants to EDCC 4, the Fourth European Dependable Computing Conference held for the first time in France. The fourth issue of EDCC carried on the traditions established by the previous conferences in this series. EDCC 1 was held in Berlin, Germany in October 1994, EDCC 2 in Taormina, Italy in October 1996 and EDCC 3 in Prague, Czech Republic in September 1999. EDCC evolved from a merger of two other conference series at the moment when the Iron Curtain fell. One of these known as the International Conference on Fault Tolerant Computing Systems was organized during the period 1982-1991 by the German Technical Interest Group Fault Tolerant Computing Systems. The other series known as the International Conference on Fault Tolerant Systems and Diagnostics was organized during the period 1975-1990 in the former

Czechoslovakia Poland Bulgaria and the former GDR The composition of the EDCC steering committee and the organizing committees of the successive issues of the conference have mirrored the East West unification character of the conference series The EDCC conference is becoming a unique meeting point for researchers and practitioners from all over the world in the field of Dependable Systems It is organized by the SEE Working Group Dependable Computing in France the GI ITG GMA Technical Committee on Dependability and Fault Tolerance in Germany and the AICA Working Group Dependability of Computer Systems in Italy Furthermore committees of several global professional organizations such as IEEE and IFIP support the conference

Mathematics of Program Construction Eerke A. Boiten, Bernhard Möller, 2003-08-02 This book constitutes the refereed proceedings of the 6th International Conference on Mathematics of Program Construction MPC 2002 held in Dagstuhl Castle Germany in July 2002 The 11 revised full papers presented were carefully reviewed and selected for inclusion in the book also presented are one invited paper and the abstracts of two invited talks Among the topics covered are programming methodology program specification program transformation programming paradigms programming calculi and programming language semantics

On the Move to Meaningful Internet Systems 2004: OTM 2004 Workshops Zahir Tari, Angelo Corsaro, 2004-10-14 A special mention for 2004 is in order for the new Doctoral Symposium Workshop where three young postdoc researchers organized an original setup and formula to bring PhD students together and allow them to submit their research proposals for selection A limited number of the submissions and their approaches were independently evaluated by a panel of senior experts at the conference and presented by the students in front of a wider audience These students also got free access to all other parts of the OTM program and only paid a heavily discounted fee for the Doctoral Symposium itself In fact their attendance was largely sponsored by the other participants If evaluated as successful it is the intention of the General Chairs to expand this model in future editions of the OTM conferences and so draw in an audience of young researchers to the OnTheMove forum All three main conferences and the associated workshops share the distributed aspects of modern computing systems and the resulting application created by the Internet and the so called Semantic Web For DOA 2004 the primary emphasis stayed on the distributed object infrastructure for ODBASE 2004 it was the knowledge bases and methods required for enabling the use of formal semantics and for CoopIS 2004 the main topic was the interaction of such technologies and methods with management issues such as occurs in networked organizations These subject areas naturally overlap and many submissions in fact also treat envisaged mutual impacts among them

Real-time Systems Education III Jerzy Nawrocki, Jean-Jacques Schwarz, Janusz Zalewski, 1999 Poznan Poland was selected as the site of the third annual workshop on this topic to coincide with the Software Engineering Education Symposium SEES 98 and also to establish an international presence in Central Europe although we are not an event on the scale of olympic games Twenty six participants pictured present papers related to real time systems programs and curricula teaching RT systems design and verification components of RT labs RT systems

in control engineering education and in other disciplines Also includes invited talks on RT devices at practical prices and the essentials of RT education For the uninitiated IEEE stands for the Institute of Electrical and Electronic Engineers Author index only Annotation copyrighted by Book News Inc Portland OR On the Move to Meaningful Internet Systems 2004: OTM 2004 Workshops R. Meersman, 2004-10-14 This book constitutes the joint refereed proceedings of seven international workshops held as part of OTM 2004 in Agia Napa Cyprus in October 2004 The 73 revised papers presented together with 31 abstracts of posters from the OTM main conferences were carefully reviewed and selected from more than 150 submissions In accordance with the 7 workshops the papers are organized in topical sections on grid computing and its applications to data analysis Java technologies for real time and embedded systems modeling inter organizational systems regulatory ontologies ontologies semantics and e learning PhD symposium and interoperability **Formal Methods and Models for System Design** Rajesh Gupta, Paul Le Guernic, Sandeep Kumar Shukla, Jean-Pierre Talpin, 2004-10-01 Perhaps nothing characterizes the inherent heterogeneity in embedded systems than the ability to choose between hardware and software implementations of a given system function Indeed most embedded systems at their core represent a careful division and design of hardware and software parts of the system To do this task effectively models and methods are necessary functionality to capture application behavior needs and system implementation constraints Formal modeling can be valuable in addressing these tasks As with most engineering domains co design practice defines the state of the it seeks to add new capabilities in system conceptualization model transformation optimization and implementation These advances particularly those related to synthesis and verification tasks directly depend upon formal understanding of system behavior and performance measures Current practice in system modeling relies upon exploiting high level programming frameworks such as SystemC Esterel to capture design at increasingly higher levels of abstraction and attempts to reduce the system implementation task While raising the abstraction levels for design and verification tasks to be really useful these approaches must also provide for reuse adaptation of the existing intellectual property IP blocks **Computer Science Handbook** Allen B. Tucker, 2004-06-28 When you think about how far and fast computer science has progressed in recent years it is not hard to conclude that a seven year old handbook may fall a little short of the kind of reference today's computer scientists software engineers and IT professionals need With a broadened scope more emphasis on applied computing and more than 70 chap

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