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Scientific Engineering of Distributed Java Applications

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Revised Papers



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Scientific Engineering of Distributed Java Applications. Nicolas Guelfi, 2004-02-18 This book constitutes the thoroughly refereed post proceedings of the Third International Workshop on Scientific Engineering of Distributed Java Applications FIDJI 2003 held in Luxembourg Kirchberg Luxembourg in November 2003 The 213 revised full papers presented together with abstracts of two invited contributions were carefully selected during two round of reviewing and revision from 29 submissions Among the topics addressed are Java enabled service gateways mobility in distributed settings XML embedded Java software interception services mobile agents error management software model engineering distributed composite objects cooperative applications distributed mobile applications service based software architectures and distributed Java programs

Scientific Engineering of Distributed Java Applications Nicolas Guelfi, 2005-02-23 This book constitutes the thoroughly refereed post proceedings of the 4th International Workshop on Scientific Engineering of Distributed Java Applications FIDJI 2004 held in Luxembourg Kirchberg Luxembourg in November 2004 The 11 revised full papers presented together with the abstracts of 2 keynote talks and 1 tutorial were carefully selected during two rounds of reviewing and improvement Among the topics covered are the design of distributed applications development of reliable and secure distributed systems software architectures frameworks and design patterns formal methods model driven software development Web services mobility component based distributed systems exceptional handling UML statecharts and embedded software

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Scientific Engineering of Distributed Java Applications Nicolas Guelfi, Gianna Reggio, Alexander Romanovsky, 2005-02-23 FIDJI 2004 was an international forum for researchers and practitioners interested in the advances in and applications of software engineering for distributed application development Concerning the technologies the workshop focused on Java related technologies It was an opportunity to present and observe the latest research results and ideas in these areas All papers submitted to this workshop were reviewed by at least two members of the International Program Committee Acceptance was based primarily on originality and contribution We selected for these post workshop proceedings 11 papers amongst 22 submitted a tutorial and two keynotes FIDJI 2004 aimed at promoting scientific

approach to software engineering The scope of the workshop included the following topics design of distributed applications development methodologies for software and system engineering UML based development methodologies development of reliable and secure distributed systems component based development methodologies dependability support during system life cycle fault tolerance re nement evolution and decomposition atomicity and exception handling in system development software architectures frameworks and design patterns for developing d istributed systems integration of formal techniques in the development process formal analysis and grounding of modelling notation and techniques e g UML metamodelling supporting the security and dependability requirements of distributed app cations in the development process distributed software inspection refactoring methods industrial and academic case studies development and analysis tools The organization of such a workshop represents an important amount of work

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Scientific Engineering of Distributed Java Applications Nicoals Guelfi,Egidio Astesiano,Gianna Reggio,2014-01-15 **Engineering Distributed Objects** Wolfgang Emmerich,Stefan Tai,2003-06-29 This book constitutes the thoroughly refereed post proceedings of the Second International Workshop on Engineering Distributed Objects EDO 2000 held in November 2000 in Davis California USA The 15 revised full papers presented together with session surveys were carefully reviewed and selected from 30 submissions The book presents topical sections on middleware selection resource management architectural reasoning distributed communication advanced transactions and service integration

Distributed, Embedded and Real-time Java Systems M. Teresa

Higuera-Toledano, Andy J. Wellings, 2012-02-07 Research on real time Java technology has been prolific over the past decade leading to a large number of corresponding hardware and software solutions and frameworks for distributed and embedded real time Java systems This book is aimed primarily at researchers in real time embedded systems particularly those who wish to understand the current state of the art in using Java in this domain Much of the work in real time distributed embedded and real time Java has focused on the Real time Specification for Java RTSJ as the underlying base technology and consequently many of the Chapters in this book address issues with or solve problems using this framework Describes innovative techniques in scheduling memory management quality of service and communication systems supporting real time Java applications Includes coverage of multiprocessor embedded systems and parallel programming Discusses state of the art resource management for embedded systems including Java's real time garbage collection and parallel collectors Considers hardware support for the execution of Java programs including how programs can interact with functional accelerators Includes coverage of Safety Critical Java for development of safety critical embedded systems

Distributed Computing in Java 9 Raja Malleswara Rao Pattamsetti, 2017-06-30 Explore the power of distributed computing to write concurrent scalable applications in Java About This Book Make the best of Java 9 features to write succinct code Handle large amounts of data using HPC Make use of AWS and Google App Engine along with Java to establish a powerful remote computation system Who This Book Is For This book is for basic to intermediate level Java developers who is aware of object oriented programming and Java basic concepts What You Will Learn Understand the basic concepts of parallel and distributed computing programming Achieve performance improvement using parallel processing multithreading concurrency memory sharing and hpc cluster computing Get an in depth understanding of Enterprise Messaging concepts with Java Messaging Service and Web Services in the context of Enterprise Integration Patterns Work with Distributed Database technologies Understand how to develop and deploy a distributed application on different cloud platforms including Amazon Web Service and Docker CaaS Concepts Explore big data technologies Effectively test and debug distributed systems Gain thorough knowledge of security standards for distributed applications including two way Secure Socket Layer In Detail Distributed computing is the concept with which a bigger computation process is accomplished by splitting it into multiple smaller logical activities and performed by diverse systems resulting in maximized performance in lower infrastructure investment This book will teach you how to improve the performance of traditional applications through the usage of parallelism and optimized resource utilization in Java 9 After a brief introduction to the fundamentals of distributed and parallel computing the book moves on to explain different ways of communicating with remote systems objects in a distributed architecture You will learn about asynchronous messaging with enterprise integration and related patterns and how to handle large amount of data using HPC and implement distributed computing for databases Moving on it explains how to deploy distributed applications on different cloud platforms and self contained application development You will also learn about big data

technologies and understand how they contribute to distributed computing The book concludes with the detailed coverage of testing debugging troubleshooting and security aspects of distributed applications so the programs you build are robust efficient and secure Style and approach This is a step by step practical guide with real world examples *Scientific Engineering for Distributed Java Applications* Nicolas Guelfi,Egidio Astesiano,Gianna Reggio,2014-01-15 *Engineering Distributed Objects* Wolfgang Emmerich,EDO., *Distributed Programming with Java* Qusay H. Mahmoud,2000 For programmers already familiar with Java this book offers new techniques on how to develop distributed applications Although it discusses four paradigms low level Sockets Remote Method Invocation CORBA and Mobile Agents this book does not favor any one of these technologies It also allows the reader to judge the easiest approach for a particular domain of applications

Implementing Distributed Systems with Java and CORBA Markus Aleksy,Axel Korthaus,Martin Schader,2009-09-02 This book provides graduate students and practitioners with knowledge of the CORBA standard and practical experience of implementing distributed systems with CORBA s Java mapping With tested code examples that will run immediately *4th International Workshop on Java for Parallel and Distributed Computing* IEEE Computer Society. Technical Committee on Parallel Processing,2002

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