

LOTOSphere: Software Development with LOTOS

Edited by
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and Chris Vissers

The logo for LOTOSPHERE, featuring the word "LOTOSPHERE" in a stylized, golden, serif font. The letters are arranged in a slightly curved, horizontal oval shape, with the "O" and "S" being particularly prominent. The background of the logo is a dark, textured sphere.

SPRINGER SCIENCE+BUSINESS MEDIA, B.V.

Lotosphere Software Development With Lotos

Brendan G. Carr



Lotosphere Software Development With Lotos:

LOTOSphere: Software Development with LOTOS Tommaso Bolognesi, Jeroen van de Lagemaat, Chris Vissers, 2012-12-06 LOTOS Language Of Temporal Ordering Specification became an international standard in 1989 although application of preliminary versions of the language to communication services and protocols of the ISO OSI family dates back to 1984 This history of the use of LOTOS made it apparent that more advantages than the pure production of standard reference documents were to be expected from the use of such formal description techniques LOTOSphere Software Development with LOTOS describes in depth a five year project that moved LOTOS out of the ISO tower into software engineering practice LOTOS became a vehicle for efficient yet formally based industrial software specification design verification implementation and testing LOTOSphere Software Development with LOTOS is divided into six parts The first introduces the reader to LOTOS and the project LOTOSphere The five remaining each treat an important part of the software development life cycle using LOTOS This is the first book to give a comprehensive treatment of the use of these formal description techniques in a software engineering environment It will thus be a valuable reference for researchers and software developers and can also be used as a text for an advanced course on the subject *Feature Interactions in Telecommunications and Software Systems VI* Muffy Calder, Evan Magill, 2000 Typically telecommunications services are implemented in software Feature interaction is the term used to describe interference between services or features most attention is given to cases where the interference is undesirable ie there is an incompatibility In telecommunications control and data is distributed and on such a large scale that software development is by numerous disjoint teams by its nature therefore this software experienced the feature interaction problem first But while the workshop focuses on communications services the subject has relevance to any domain where separate software entities control a shared resource *Formal Methods for Open Object-Based Distributed Systems* Martin Steffen, Gianluigi Zavattaro, 2005-06-03 This book constitutes the refereed proceedings of the 7th IFIP WG 6.1 International Conference on Formal Methods for Open Object Based Distributed Systems FMOODS 2005 held in Athens Greece on June 15-17 2005 The FMOODS conference was held as a joint event in federation with the 5th IFIP WG 6.1 International Conference on Distributed Applications and Interoperable Systems DAIS 2005 The 19 revised full papers presented together with an invited paper were carefully reviewed and selected from 91 submissions The papers are organized in topical sections on models and calculi UML security composition and verification analysis of java programs Web services specification and verification **Models, Algebras and Logic of Engineering Software** Manfred Broy, Markus Pizka, 2003 This volume focuses on the education of researchers teachers students and practitioners As usual in engineering a study and application of the relevant branches of mathematics is crucial both in education and practice *FME 2001: Formal Methods for Increasing Software Productivity* Jose N. Oliveira, 2001-02-28 This book constitutes the refereed proceedings of the International Symposium of Formal Methods Europe FME 2001 held in

Berlin Germany in March 2001 The 32 revised full papers presented together with abstracts of three invited talks were carefully reviewed and selected from a total of 72 submissions Focusing on increasing software productivity all current aspects in formal methods are covered Among the application areas addressed are avionics smart cards financial engineering E commerce middleware security telecommunications etc

ModelEd, TestEd, TrustEd Joost-Pieter Katoen, Rom Langerak, Arend Rensink, 2017-10-16 This Festschrift volume has been published in honor of Ed Brinksma on the occasion of his 60th birthday The contributions in this Festschrift are written by a number of Ed's former Ph D students and collaborators The papers are a reflection on his research contributions and interests and all fall into the area of formal methods or in Ed's terminology applied mathematics in computer science The papers address modeling languages and semantics model based testing verification and performance analysis probabilistic computation system dynamics and applications of formal methods

Model-Based Testing of Reactive Systems Manfred Broy, Bengt Jonsson, Joost-Pieter Katoen, Martin Leucker, Alexander Pretschner, 2005-07-11 Testing is the primary hardware and software verification technique used by industry today Usually it is ad hoc error prone and very expensive In recent years however many attempts have been made to develop more sophisticated formal testing methods This coherent book provides an in depth assessment of this emerging field focusing on formal testing of reactive systems This book is based on a seminar held in Dagstuhl Castle Germany in January 2004 It presents 19 carefully reviewed and revised lectures given at the seminar in a well balanced way ensuring competent complementary coverage of all relevant aspects An appendix provides a glossary for model based testing and basics on finite state machines and on labelled transition systems The lectures are presented in topical sections on testing of finite state machines testing of labelled transition systems model based test case generation tools and case studies standardized test notation and execution architectures and beyond testing

Formal Methods for Open Object-based Distributed Systems Howard Bowman, John Derrick, 2016-01-09 This book presents the leading edge in several related fields specifically object orientated programming open distributed systems and formal methods for object oriented systems With increased support within industry regarding these areas this book captures the most up to date information on the subject Many topics are discussed including the following important areas object oriented design and programming formal specification of distributed systems open distributed platforms types interfaces and behaviour formalisation of object oriented methods

Encyclopedia of Microcomputers Allen Kent, James G. Williams, 2001-06-20 Achieving Synergy Between Computer Power and Human Resources to Temporal and Modal Logic Programming Languages

Tools and Algorithms for the Construction and Analysis of Systems Ed Brinksma, 1997-03-20 This book constitutes the refereed proceedings of the Third International Workshop on Tools and Algorithms for the Construction and Analysis of Systems TACAS 97 held in Enschede The Netherlands in April 1997 The book presents 20 revised full papers and 5 tool demonstrations carefully selected out of 54 submissions also included are two extended abstracts and a full paper

corresponding to invited talks The papers are organized in topical sections on space reduction techniques tool demonstrations logical techniques verification support specification and analysis and theorem proving model checking and applications

Integrated Formal Methods Michael Butler, Luigia Petre, Kaisa Sere, 2002-05-02 The third in a series of international conferences on Integrated Formal Methods IFM 2002 was held in Turku Finland May 15 17 2002 Turku situated in the south western corner of the country is the former capital of Finland The conference was organized jointly by Abo Akademi University and Turku Centre for Computer Science The theme of IFM 1999 was the integration of state and behavioral based formalisms For IFM 2000 this was widened to include all aspects pertaining to the integration of formal methods and formal notations One of the goals of IFM 2002 was to further investigate these themes Moreover IFM 2002 explored the relations between formal methods and graphical notations especially the industrial standard language for software design the Unified Modeling Language UML The themes of IFM 2002 reflect what we believe is a growing trend in the Formal Methods and Software Engineering research communities Over the last three decades computer scientists have developed a range of formalisms focusing on particular aspects of behavior or analysis such as sequential program structures concurrent program structures data and information structures temporal reasoning deductive proof and model checking Much effort is now being voted to integrating these methods in order to combine their advantages and ensure they scale up to industrial needs Graphical notations are now widely used in software engineering and there is growing recognition of the importance

of providing these with the formal underpinnings and formal analysis capabilities found in formal methods

Architectural Design Chris A. Vissers, Luís Ferreira Pires, Dick A.C. Quartel, Marten van Sinderen, 2016-09-30 This book presents a design methodology that is practically applicable to the architectural design of a broad range of systems It is based on fundamental design concepts to conceive and specify the required functional properties of a system while abstracting from the specific implementation functions and technologies that can be chosen to build the system Abstraction and precision are indispensable when it comes to understanding complex systems and precisely creating and representing them at a high functional level Once understood these concepts appear natural self evident and extremely powerful since they can directly precisely and concisely reflect what is considered essential for the functional behavior of a system The first two chapters present the global views on how to design systems and how to interpret terms and meta concepts This informal introduction provides the general context for the remainder of the book On a more formal level Chapters 3 through 6 present the main basic design concepts illustrating them with examples Language notations are introduced along with the basic design concepts Lastly Chapters 7 to 12 discuss the more intricate basic design concepts of interactive systems by focusing on their common functional goal These chapters are recommended to readers who have a particular interest in the design of protocols and interfaces for various systems The didactic approach makes it suitable for graduate students who want to

develop insights into and skills in developing complex systems as well as practitioners in industry and large organizations who are responsible for the design and development of large and complex systems It includes numerous tangible examples from various fields and several appealing exercises with their solutions *Logic Programming* Michael Maher,1996 Includes tutorials invited lectures and refereed papers on all aspects of logic programming including Constraints Concurrency and Parallelism Deductive Databases Implementations Meta and Higher order Programming Theory and Semantic Analysis September 2 6 1996 Bonn Germany Every four years the two major international scientific conferences on logic programming merge in one joint event JICSLP 96 is the thirteenth in the two series of annual conferences sponsored by The Association for Logic Programming It includes tutorials invited lectures and refereed papers on all aspects of logic programming including Constraints Concurrency and Parallelism Deductive Databases Implementations Meta and Higher order Programming Theory and Semantic Analysis The contributors are international with strong contingents from the United States United Kingdom France and Japan Logic Programming series Research Reports and Notes ZUM '98: The Z Formal Specification Notation Jonathan P. Bowen,Andreas Fett,Michael G. Hinchey,2011-04-06 1 In a number of recent presentations most notably at FME 96 oneofthe foremost scientists in the eld of formal methods C A R Hoare has highlighted the fact that formal methods are not the only technique for producing reliable software This seems to have caused some controversy not least amongst formal methods practitioners How can one of the founding fathers of formal methods seemingly denounce the eld of research after over a quarter of a century of support This is a question that has been posed recently by some formal methods skeptics However Prof Hoare has not abandoned formal methods He is reiterating 2 albeitmoreradically his1987view thatmorethanonetoolandnotationwillbe requiredinthepractical industrialdevelopmentoflarge scalecomplexcomputer systems and not all of these tools and notations will be or even need be formal in nature Formalmethods arenotasolution butratheroneofaselectionoftechniques that have proven to be useful in the development of reliable complex systems and to result in hardware and software systems that can be produced on time and within a budget while satisfying the stated requirements After almostthree decades the time has come to view formalmethods in the context of overall industrial scale system development and their relationship to othertechniquesandmethods Weshouldnolongerconsidertheissueofwhether we are pro formal or anti formal but rather the degree of formality if any that we need to support in system development This is a goal of ZUM 98 the 11th International Conference of Z Users held for the rst time within continental Europe in the city of Berlin Germany *Advanced Distributed Systems* Felix F. Ramos,Herwig Unger,Victor Larios,2004-06-16 This book constitutes the thoroughly refereed post proceedings of the Third International School and Symposium on Advanced Distributed Systems ISSADS 2004 held in Guadalajara Mexico in January 2004 The 25 revised full papers presented were carefully reviewed and selected from 46 submissions Among the topics addressed are virtual characters distributed toolkits serial visual presentation multi agent architectures MAS agent object hybrid languages

robot soccer agents distributed querying semantic search engines coordination distributed collaboration virtual communities peer to peer networks P2P systems distributed search mobile objects load balancing distributed algorithms scheduling and distributed information systems **Encyclopedia of Computer Science and Technology** Allen Kent, James G.

Williams, 1998-02-18 Algorithms for Designing Multimedia Storage Servers to Models and Architectures *Intelligent Knowledge-Based Systems* Cornelius T. Leondes, 2010-04-28 For most of our history the wealth of a nation was limited by the size and stamina of the work force Today national wealth is measured in intellectual capital Nations possessing skillful people in such diverse areas as science medicine business and engineering produce innovations that drive the nation to a higher quality of life To better utilize these valuable resources intelligent knowledge based systems technology has evolved at a rapid and significantly expanding rate Reflecting the most fascinating AI based research and its broad practical applications intelligent knowledge based systems technology is being utilized by nations to improve their medical care advance their engineering technology and increase their manufacturing productivity as well as play a significant role in a very wide variety of other areas of activity of substantive significance Today in the beginning of the 21st century it is difficult to imagine the development of the modern world without extensive use of the AI information technology that is rapidly transforming the global knowledge based economy as well as entire societies The breadth of the major application areas of intelligent knowledge based systems technology is very impressive These include among other areas Agriculture Business Chemistry Communications Computer Systems Education Electronics Engineering Environment Geology Image Processing Information Management Law Manufacturing Mathematics Medicine Meteorology Military Mining Power Systems Science Space Technology and Transportation The great breadth and expanding significance of this field on the international scene require a multi volume major reference work for an adequately substantive treatment of the subject Intelligent Knowledge Based Systems Business and Technology in The New Millennium This work consists of the following distinctly titled and well integrated volumes Volume I Knowledge Based Systems Volume II Information Technology Volume III Expert and Agent Systems Volume IV Intelligent Systems Volume V Neural Networks This five volume set clearly manifests the great significance of these key technologies for the new economies of the new millennium The Volumes Volume 1 Knowledge Based Systems addresses the basic question of how accumulated data and staff expertise from business operations can be abstracted into useful knowledge and how such knowledge can be applied to ongoing operations The wide range of areas represented includes product innovation and design intelligent database exploitation and business model analysis Eleven chapters Volume 2 Information Technology addresses the important question of how data should be stored and used to maximize its overall value Case studies examine a wide variety of application areas including product development manufacturing product management and product pricing Ten chapters Volume 3 Expert and Agent Systems considers such application areas as image databases business process monitoring e commerce and production planning and scheduling

offering a wide range of perspectives and business function concentrations to stimulate readers innovative thought Ten chapters Volume 4 Intelligent Systems discusses applications in such areas as mission critical functions business forecasting medical patient care and product design and development Nine chapters Volume 5 Neural Networks Fuzzy Theory and Genetic Algorithm Techniques explores applications in such areas as bioinformatics product life cycle cost estimating product development computer aided design product assembly and facility location Ten chapters The discussions in these volumes provide a wealth of practical ideas intended to foster innovation in thought and consequently in the further development of technology Together they comprise a significant and uniquely comprehensive reference source for research workers practitioners computer scientists academics students and others on the international scene for years to come **TAPSOFT**

'95: Theory and Practice of Software Development Peter D. Mosses, Mogens Nielsen, Michael I.

Schwartzbach, 1995-05-03 This volume presents the proceedings of the Sixth International Joint Conference on the Theory and Practice of Software Engineering TAPSOFT 95 held in Aarhus Denmark in May 1995 TAPSOFT 95 celebrates the 10th anniversary of this conference series started in Berlin in 1985 to bring together theoretical computer scientists and software engineers researchers and practitioners with a view to discussing how formal methods can usefully be applied in software development The volume contains seven invited papers among them one by Vaughan Pratt on the recently revealed bug in the Pentium chip and 44 revised full papers selected from a total of 147 submissions In addition the TAPSOFT 95 proceedings contains 10 tool descriptions

Advances in Computers, 1999-09-14 Since its first volume in 1960 Advances in Computers has presented detailed coverage of innovations in hardware and software and in computer theory design and applications It has also provided contributors with a medium in which they can examine their subjects in greater depth and breadth than that allowed by standard journal articles As a result many articles have become standard references that continue to be of significant lasting value despite the rapid growth taking place in the field **Introduction to**

Concurrency Theory Roberto Gorrieri, Cristian Versari, 2015-09-02 This book presents the fundamentals of concurrency theory with clarity and rigor The authors start with the semantic structure namely labelled transition systems which provides us with the means and the tools to express processes to compose them and to prove properties they enjoy The rest of the book relies on Milner's Calculus of Communicating Systems tailored versions of which are used to study various notions of equality between systems and to investigate in detail the expressive power of the models considered The authors proceed from very basic results to increasingly complex issues with many examples and exercises that help to reveal the many subtleties of the topic The book is suitable for advanced undergraduate and graduate students in computer science and engineering and scientists engaged with theories of concurrency

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Lotosphere Software Development With Lotos Introduction

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