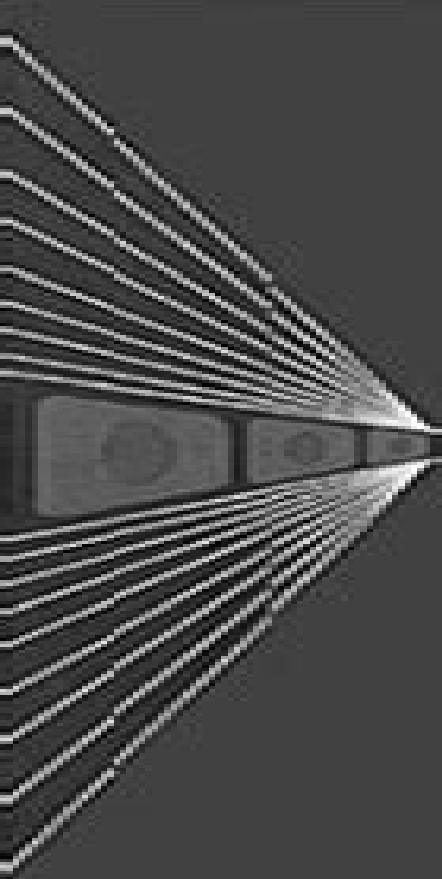




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Modeling and Signal Processing

Naohisa Ohta

Packet Video Modeling And Signal Processing

Ezio Biglieri, Marco Luise



Packet Video Modeling And Signal Processing:

Packet Video Naohisa Ohta,1994 This text systematically covers both network and signal processing requirements for achieving efficient video communication systems based on fast packet transmission As it considers the features of the emerging broadband digital networks and state of the art digital video signal processing technologies the book includes complete descriptions of digital network evolution based on fast packet transmission characterization of visual media modelling of video signals variable rate video multimedia coding technologies new user network interface technologies and the video processing algorithms required The book s dual coverage of network and signal processing requirements should make it a useful reference for newcomers to design

Image and Video Compression Standards Vasudev Bhaskaran,Konstantinos Konstantinides,2012-12-06 New to the Second Edition offers the latest developments in standards activities JPEG LS MPEG 4 MPEG 7 and H 263 provides a comprehensive review of recent activities on multimedia enhanced processors multimedia coprocessors and dedicated processors including examples from industry Image and Video Compression Standards Algorithms and Architectures Second Edition presents an introduction to the algorithms and architectures that form the underpinnings of the image and video compressions standards including JPEG compression of still images H 261 and H 263 video conferencing and MPEG 1 and MPEG 2 video storage and broadcasting The next generation of audiovisual coding standards such as MPEG 4 and MPEG 7 are also briefly described In addition the book covers the MPEG and Dolby AC 3 audio coding standards and emerging techniques for image and video compression such as those based on wavelets and vector quantization Image and Video Compression Standards Algorithms and Architectures Second Edition emphasizes the foundations of these standards namely techniques such as predictive coding transform based coding such as the discrete cosine transform DCT motion estimation motion compensation and entropy coding as well as how they are applied in the standards The implementation details of each standard are avoided however the book provides all the material necessary to understand the workings of each of the compression standards including information that can be used by the reader to evaluate the efficiency of various software and hardware implementations conforming to these standards Particular emphasis is placed on those algorithms and architectures that have been found to be useful in practical software or hardware implementations Image and Video Compression Standards Algorithms and Architectures emSecond Edition uniquely covers all major standards JPEG MPEG 1 MPEG 2 MPEG 4 H 261 H 263 in a simple and tutorial manner while fully addressing the architectural considerations involved when implementing these standards As such it serves as a valuable reference for the graduate student researcher or engineer The book is also used frequently as a text for courses on the subject in both academic and professional settings

Wireless Broadband Networks David T. Wong,Peng-Yong Kong,Ying-Chang Liang,Kee C. Chua,2009-03-30 An introduction to theories and applications in wireless broadband networks As wireless broadband networks evolve into future generation wireless networks it s important for students researchers and

professionals to have a solid understanding of their underlying theories and practical applications Divided into two parts the book presents Enabling Technologies for Wireless Broadband Networks orthogonal frequency division multiplexing and other block based transmissions multi input multi output antenna systems ultra wideband medium access control mobility resource management routing protocols for multi hop wireless broadband networks radio resource management for wireless broadband networks and quality of service for multimedia services Systems for Wireless Broadband Networks long term evolution cellular networks wireless broadband networking with WiMax wireless local area networks wireless personal area networks and convergence of networks Each chapter begins with an introduction and ends with a summary appendix and a list of resources for readers who would like to explore the subjects in greater depth The book is an ideal resource for researchers in electrical engineering and computer science and an excellent textbook for electrical engineering and computer science courses at the advanced undergraduate and graduate levels

Multimedia Communications and Video Coding H.L. Bertoni,S.P. Kim,S. Panwar,Y. Wang,2012-12-06 This book constitutes the proceedings of the International Symposium on Multimedia Communications and Video Coding ISMCVC95 held October 11 13 1995 at the Polytechnic University in Brooklyn New York This Symposium was organized under the auspices of the New York State funded Center for Advanced Technology in Telecommunications CATT in cooperation with the Communications Society and the Signal Processing Society of the Institute of Electrical and Electronic Engineers IEEE In preparing this book we have summarized the topics presented in various sessions of the Symposium including the keynote addresses the Service Provider and Vendor Session the Panel Discussion as well as the twelve Technical Sessions This summary is presented in the Introduction Full papers submitted by the presenters are organized into eleven chapters divided into three parts Part I focuses on systems issues in multimedia communications Part II concentrates on video coding algorithms Part III discusses the interplay between video coding and network control for video delivery over various channels

Formal Description Techniques IX R. Gotzhein,J. Brederke,2016-01-09 This book is the combined proceedings of the latest IFIP Formal Description Techniques FDTs and Protocol Specification Testing and Verification PSTV series It addresses FDTs applicable to communication protocols and distributed systems with special emphasis on standardised FDTs It features state of the art in theory application tools and industrialisation of formal description

Visual Information Representation, Communication, and Image Processing Ya-Qin Zhang,1999-05-25 Discusses recent advances in the related technologies of multimedia computers videophones video over Internet HDTV digital satellite TV and interactive computer games The text analyzes ways of achieving more effective navigation techniques data management functions and higher throughput networking It synthesizes data on visual information venues tracking the enormous commercial potential for new components and compatible systems

NETWORKING 2002: Networking Technologies, Services, and Protocols; Performance of Computer and Communication Networks; Mobile and Wireless Communications Enrico Gregori,Marco

Conti, Andrew T. Cambell, Guy Omidyar, Moshe Zukerman, 2007-06-30 This book constitutes the refereed proceedings of the Second IFIP TC6 Networking Conference Networking 2002 Networking 2002 was sponsored by the IFIP Working Groups 6.2, 6.3 and 6.8 For this reason the conference was structured into three tracks i Networking Technologies Services and Protocols ii Performance of Computer and Communication Networks and iii Mobile and Wireless Communications This year the conference received 314 submissions coming from 42 countries from all five continents Africa 4 Asia 84 America 63 Europe 158 and Oceania 5 This represents a 50% increase in submissions over the first conference thus indicating that Networking is becoming a reference conference for worldwide researchers in the networking community With so many papers to choose from the job of the Technical Program Committee to provide a conference program of the highest technical excellence was both challenging and time consuming From the 314 submissions we finally selected 82 full papers for presentation during the conference technical sessions To give young researchers and researchers from emerging countries the opportunity to present their work and to receive useful feedback from participants we decided to include two poster sessions during the technical program Thirty one short papers were selected for presentation during the poster sessions The conference technical program was split into three days and included in addition to the 82 refereed contributions 5 invited papers from top level researchers in the networking community

Introduction to Multimedia Communications Kamisetty Rao, Zoran Bojkovic, Dragorad Milovanovic, 2006-02-02 A comprehensive resource on multimedia communications Covers recent trends and standardization activities in multimedia communications such as layered structures underlying theories and the current best design techniques Describes the convergence of various technologies including communications broadcasting information technology and home electronics and emerging new communication services and applications resulting from the growth of the Internet and wireless technologies Please go to www.ee.uta.edu/dip for additional information

Interactive TV Technology and Markets H. O. Srivastava, Hari Om Srivastava, 2002 This book provides professionals with information on technical strategic and creative aspects of developing interactive television ITV systems and shows how to assess the future business potential of ITV It explains technical areas associated with the switch to digital bandwidth and describes design practices such as embedding of extended codes and syntax in programs for content creation The book then explores how ITV programming enhances the value of programs and encourages viewers to order online goods and services and describes the profit potential of ITV Case histories are provided of major players in the industry around the world The author is chief engineer and head of AIR Resources of All India Radio c Book News Inc

Signal Processing in Telecommunications Ezio Biglieri, Marco Luise, 2012-12-06 It is probably an overstatement to say that the discipline of telecommunication systems is becoming an application of digital signal processing DSP However there is no doubt that by the mid 1980s integrated circuit technology has advanced to such an extent that revolutionary advances in telecommunications are fostered by the introduction of new and powerful DSP algorithms Actually DSP has been recently playing a major role in the development of

telecommunications systems to name just one of the most widespread applications where this interaction has been most effective we may mention the use of intelligent DSP to improve the performance of transmission systems by allowing sophisticated algorithms to be implemented in radio transmitters and receivers for personal communications Other areas have equally benefited by the latest advances of DSP speech coding and synthesis speech recognition and enhancement radar sonar digital audio and remote sensing just to cite a few With this in mind when choosing the topic for the 7th Tyrrhenian Workshop on Digital Communications whose contributions are collected in this book we aimed at focusing on the state of the art and the perspectives of the interaction between DSP and telecommunications two disciplines that are becoming increasingly intertwined Although by no means exhaustive of all the applications of DSP to telecommunications we believe that the material presented in this book pinpoints the most interesting among them and hence it will be considered as a useful tool for investigating this complex and highly challenging field

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