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MICHAEL SWAINE



VISUAL
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GUIDE

REALBASIC

FOR MACINTOSH

*Teach yourself REALbasic the
quick and easy way! This
Visual QuickStart Guide uses
pictures rather than lengthy
explanations. You'll be up
and running in no time!*

Realbasic For Macintosh

Larry Ullman, Marc Liyanage



Realbasic For Macintosh:

REALbasic Matt Neuburg, 2001 REALbasic is a programming language in the best Macintosh tradition visual intuitive and easy to learn It allows you to create interfaces in minutes and entire compiled applications without having to learn a complicated language the strong object orientation makes it very easy even for beginners to develop maintain and alter projects Best of all an REALbasic 3 a single button click generates your project as a Mac OS 8 9 application a Mac OS X native Carbon application or a Windows executable No other application framework lets you compile for users on so many platforms so quickly and easily REALbasic The Definitive Guide not only gives you a firm grasp of the program s essential concepts but also tells you things you won t learn from the official documentation alone If you ve never programmed before the book offers both a primer in REALbasic and an intuitive approach to the concepts of programming itself as you quickly reach the ability to program every aspect of REALbasic You start out drawing the interface much as you would do in a drawing program by selecting buttons menus dialog boxes and the like from a tools menu Then you use the code editor to fill in the code that tells these pieces what to do The widely hailed first edition of REALbasic The Definitive Guide has been completely rewritten to encompass reader suggestions and the many improvements of REALbasic 3 like its ability to compile and run under OS X The book is divided into three sections Fundamentals a detailed summary of the language that quickly shows you how to think about programming and accomplish your goals in less time User Interface how to create a complete application using the rich classes and pre defined tools that make life so much easier for the REALbasic programmer Reaching Out Internet communications databases multimedia game programming and more **REALbasic for Macintosh** Michael Swaine, 2003 This Visual Quickstart guide will show even novice programmers how to develop applications for Mac and Windows using RealBasic It develops a clear understanding of RealBasic object oriented programming starting from a base of userface objects Beginning REALbasic Jerry Lee Jr. Ford, 2006-11-22 REALbasic is an easy to learn powerful cross platform programming language allowing you to write powerful applications that can be distributed across Windows Mac and Linux This is a classic no fluff tutorial based book ideal for Anyone wanting to master REALbasic Anyone wanting to get into programming and produce their own applications easily and painlessly REALbasic is very easy to pick up Experienced VB programmers wanting an alternative now that Microsoft have discontinued support for it REALbasic is very similar to VB Any level of programmer wanting to create applications that can be ported to Windows Mac and Linux REALbasic s success is proven there are already over 100 000 users and this number is steadily growing In a recent promotional effort 35 000 Visual Basic developers downloaded a free copy of the Windows version of REALbasic and REAL software has had many requests for decent beginning title on the subject As far as we know this is the only up to date book planned for the current version REALbasic 2005 which matches that description REAL software are enthusiastic about helping us sell the book

REALbasic for Macintosh Visual QuickStart Guide Michael Swaine, 2002-12-01 This Visual Quickstart guide will

show even novice programmers how to develop applications for Mac and Windows using RealBasic It develops a clear understanding of RealBasic object oriented programming starting from a base of userface objects *REALBasic: TDG* Matt Neuburg, 2001-09-18 REALbasic is a programming language in the best Macintosh tradition visual intuitive and easy to learn It allows you to create interfaces in minutes and entire compiled applications without having to learn a complicated language the strong object orientation makes it very easy even for beginners to develop maintain and alter projects Best of all an REALbasic 3 a single button click generates your project as a Mac OS 8 9 application a Mac OS X native Carbon application or a Windows executable No other application framework lets you compile for users on so many platforms so quickly and easily REALbasic The Definitive Guide not only gives you a firm grasp of the program s essential concepts but also tells you things you won t learn from the official documentation alone If you ve never programmed before the book offers both a primer in REALbasic and an intuitive approach to the concepts of programming itself as you quickly reach the ability to program every aspect of REALbasic You start out drawing the interface much as you would do in a drawing program by selecting buttons menus dialog boxes and the like from a tools menu Then you use the code editor to fill in the code that tells these pieces what to do The widely hailed first edition of REALbasic The Definitive Guide has been completely rewritten to encompass reader suggestions and the many improvements of REALbasic 3 like its ability to compile and run under OS X The book is divided into three sections Fundamentals a detailed summary of the language that quickly shows you how to think about programming and accomplish your goals in less time User Interface how to create a complete application using the rich classes and pre defined tools that make life so much easier for the REALbasic programmer Reaching Out Internet communications databases multimedia game programming and more **Mac OS X for Java Geeks** Will Iverson, 2003-04-24 Mac OS X for Java Geeks delivers a complete and detailed look at the Mac OS X platform geared specifically at Java developers Programmers using the 10 2 Jaguar release of Mac OS X and the new JDK 1 4 have unprecedented new functionality available to them Whether you are a Java newbie working your way through Java Swing and classpath issues or you are a Java guru comfortable with digital media reflection and J2EE this book will teach you how to get around on Mac OS X You ll also get the latest information on how to build applications that run seamlessly and identically on Windows Linux Unix and the Mac The book begins by laying out the Mac OS X tool set from the included Java Runtime Environment to third party tools IDEs and Jakarta Ant You ll then be brought up to speed on the advanced Mac specific extensions to Java including the spelling framework speech framework and integration with QuickTime In addition to clear explanations of these extensions you ll learn how to write code that falls back to non Mac specific code when it runs on other platforms keeping your application portable Once you have the fundamentals of the Mac OS X Java platform in hand this book takes you beyond the basics You ll learn how to get the Apache web server running and supplement it with the Jakarta Tomcat JSP and servlet container JSPs and servlets running on Mac OS X are covered as is installation and connectivity to a database Once you have

your web applications up and running you'll learn how to interface them with EJBs as running the JBoss application server on Mac OS X is covered Finally the latest developments in web services including XML RPC and SOAP are found within

Learn Xcode Tools for Mac OS X and iPhone Development Ian Piper, 2010-03-26 This book will give you a thorough grounding in the principal and supporting tools and technologies that make up the Xcode developer tools suite Apple has provided a comprehensive collection of developer tools and this is the first book to examine the complete Apple programming environment for both Mac OS X and iPhone Comprehensive coverage of all the Xcode developer tools Additional coverage of useful third party development tools Not just a survey of features but a serious examination of the complete development process for Mac OS X and iPhone applications *Mac OS X Snow Leopard All-in-One For Dummies* Mark L.

Chambers, 2009-08-14 Mac OS X Snow Leopard is the newest Mac operating system with even better performance and more efficient use of hard drive space as well as cool features like MobileMe the iWork productivity suite and improved media technology And Mac OS X Snow Leopard All in One For Dummies is your one stop reference for all its features Eight self contained minibooks cover OS X basics customizing and sharing your Mac the digital hub iWork Internet features networking expanding your system and advanced Mac OS X for those with more techie inclinations You'll learn to Determine whether your hardware can handle upgrading to Snow Leopard Navigate Snow Leopard find things with Spotlight control your Mac with Front Row and make backups Explore the digital hub and its applications iPhoto iMovie iDVD iTunes GarageBand QuickTime and iWeb Create cool looking documents with Pages crunch numbers with Numbers and build awesome slide presentations with Keynote Set up your Internet connection and e mail connect with iChat sync up with MobileMe and share large files via iDisk Build a wireless network with AirPort Extreme Keep your Snow Leopard happy with regular maintenance Mac OS X Snow Leopard All in One For Dummies also shows you a little of what's under the hood in case you're interested in doing a little AppleScript programming or learning a bit more about UNIX Whatever your level of involvement with OS X Snow Leopard this complete guide covers what you need to know Mac OS X Tiger All-in-One Desk Reference For Dummies Mark L.

Chambers, 2005-06-03 Mac OS X Tiger is the sum of its parts and there are a lot of them What could be easier than to have a handy minibook covering each one ready to answer your every question If you're venturing into the Mac world for the first time you've chosen a great time to make the move And if you're switching to Tiger from an earlier Mac OS you'll be eager to get going as quickly as possible Either way you'll love the convenience of Mac OS X Tiger All In One Desk Reference For Dummies You'll find sections devoted to Basic Mac OS X Customizing and sharing your Mac Mac's digital hub iTunes iMovie iPhoto iDVD QuickTime and GarageBand The Internet AppleMail iChat AV iDisk and more Networking including Bluetooth AppleTalk and AirPort Extreme Expanding your system with cool hardware and software Some advanced stuff like hosting a Web site and building custom applications Each self contained chapter discusses a specific feature application connection or cool thing about Mac OS X You can start at the beginning or dive right into the things you most

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REALbasic? For Dummies? Erick Tejkowski, 2001-03-29 This guide for beginners shows the groundwork of REALbasic while creating useful and impressive applications in less than five minutes It also gives professionals a reference for the functionality they need in a hurry with non technical procedures to create and edit custom controls Mac OS X for Unix Geeks Brian Jepson, Ernest Rothman, 2002 This handy pocket sized reference will help readers acclimate themselves to this new familiar yet foreign UNIX environment Mac OS X Panther All-in-One Desk Reference for Dummies Mark L. Chambers, 2004-01-16 An in depth For Dummies guide to the latest Mac OS X version code named Panther seven minibooks with more than 700 pages of fun and easy tips tricks and techniques Approximately five million users have already upgraded to Mac OS X and that number is expected to double within a year Covers Panther basics personalizing the desktop getting on the Internet using Apple Mail setting up multiuser accounts and going digital with iTunes iPhoto iMovie and iDVD Also explores building a network upgrading a system discovering Unix and more including thorough coverage of all the Panther enhancements and new features Bestselling author Mark Chambers has written more than fifteen computer books

MacBook All-in-One For Dummies Mark L. Chambers, 2009-10-27 MacBook All in one for Dummies Makes Everything Easier With a MacBook you can work and play anywhere With 9 books in 1 MacBook All in one for Dummies shows you how You will find coverage of Getting started choose the MacBook that suits your needs set it up customize your preferences and organize files and folders Using Mac OS X learn your way around Snow Leopard get to know the Dock find things with Spotlight and back up your system with Time Machine Customizing and Sharing Going Mobile With iLife explore iLife where photos movies music and your very own Web site all hang out iWork For the Road Warrior do it the Mac way with Pages Numbers and Keynote the iWork productivity applications Typical Internet Stuff browse with Safari store your stuff on iDisk use Apple Mail and iChat with friends Networking in Mac OS X set up a network go wireless and use AirPort Extreme Expanding Your System see how to add memory and connect hard drives and printers using USB and FireWire Advanced Mac OS X Learn the basics about using and maintaining your MacBook how to work with Mac OS X use the iWork productivity suite enjoy the iLife and cruise the Web from anywhere Plus you will go under the hood and explore custom scripts and tweaks to help you get more from your MacBook and troubleshoot solutions **Learning Unix for Mac OS X** Dave Taylor, Jerry Peek, 2002 Now that your favorite operating system Mac OS X has Unix under the hood it is the perfect time for you to uncover its capabilities Learning Unix for Mac OS X is designed to teach Unix basics to traditional Macintosh users

This book tells you what to do when you're faced with that empty command line [Office 2008 for Mac All-in-One For Dummies](#) Geetesh Bajaj, Jim Gordon, 2009-09-18 The perfect companion for taking the Microsoft Office suite to the Mac So you finally got a Mac but you're not looking forward to figuring out how Office works in a different environment No worries All you need is Microsoft Office 2008 For Mac All in One For Dummies to learn the fundamentals of Office 2008 With six books in one it shows you how to use every Office 2008 for Mac application so you can start getting things done right away Written by Microsoft MVPs Microsoft Office 2008 For Mac All in One For Dummies provides a user friendly guide on how to master all the programs Excel Word PowerPoint and Entourage This book explores ways to Use the new galleries to find features formats wizards templates and recently used files Create your own templates on Excel and open Web pages in HTML format Take advantage of PowerPoint by adding animation to your slides inserting music from your iTunes library and fine tuning the timing Organize your schedule on My Day handle contacts and e mail and manage a database all through Entourage Manage projects of all sizes on the Project Center Use all the applications together and to their full potential With this all in one reference you'll become an expert on sharing files with Windows users integrating Office 2008 with iLife and other Mac applications and working with Office and Web 2.0 as well as other common business tasks This book makes it that easy **Cocoa Programming for Mac OS X For Dummies** Erick Tejkowski, 2009-03-03 Cocoa programming is not only the favored development environment for Mac OS X it's also a primary tool for creating iPhone and iPod Touch software That makes this a great time to learn Cocoa and Cocoa Programming for Mac OS X For Dummies is the ideal place to start This book gives you a solid foundation in Cocoa and the unusual syntax of Objective C You'll learn what's new in Cocoa frameworks and create an application step by step For example you can See how Xcode underlies your applications as the main component of Apple's IDE Examine the basics of the Objective C language the elements of a Cocoa interface and object oriented programming Use Xcode and Interface Builder Spruce up your apps with audio video Internet features stylized text and more Create applications with the stunning graphics for which Macs are famous See how to build apps with multiple documents and even executables that aren't traditional Mac apps Use all the exciting new Cocoa features Work with Cocoa numbers arrays Booleans and dates Build document based applications Simplify with key value coding The better you understand Cocoa programming the better the applications you can create for Mac OS X iPhone and iPod Touch Cocoa Programming for Mac OS X For Dummies makes it easy and fun Note CD ROM DVD and other supplementary materials are not included as part of eBook file [Beginning Programming All-in-One Desk Reference For Dummies](#) Wallace Wang, 2008-06-03 the fun fast and easy way to learn programming fundamentals and essentials from C to Visual Basic and all the languages in between So you want to be a programmer Or maybe you just want to make your computer do what YOU want for a change Maybe you enjoy the challenge of identifying a problem and solving it If programming intrigues you for whatever reason Beginning Programming All In One Desk Reference For Dummies is like having a starter programming

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Mac OS X in a Nutshell Jason McIntosh,Chuck Toporek,Chris Stone,2003 Complete overview of Mac OS Jaguar Mac OS X 10 2 including basic system and network administration features hundreds of tips and tricks with an overview of Mac OS X s Unix text editors and CVS

Beginning Programming For Dummies Wallace Wang,2011-02-25 Do you think the programmers who work at your office are magical wizards who hold special powers that manipulate your computer Believe it or not anyone can learn how to write programs and it doesn t take a higher math and science education to start Beginning Programming for Dummies shows you how computer programming works without all the technical details or hard programming language It explores the common parts of every computer programming language and how to write for multiple platforms like Windows Mac OS X or Linux This easily accessible guide provides you with the tools you need to Create programs and divide them into subprograms Develop variables and use constants Manipulate strings and convert them into numbers Use an array as storage space Reuse and rewrite code Isolate data Create a user interface Write programs for the Internet Utilize JavaScript and Java Applets In addition to these essential building blocks this guide features a companion CD ROM containing Liberty BASIC compiler and code in several languages It also provides valuable programming resources and lets you in on cool careers for programmers With Beginning Programming of Dummies you can take charge of your computer and begin programming today

Mac OS X Panther Timesaving Techniques For Dummies Larry Ullman,Marc Liyanage,2004-03-22

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