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Sams Teach Yourself Java 2 Platform In 21 Days

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Creating a Java GUI for inserting and editing tables and Creating a Java GUI to join and query the three tables In chapter five you will learn Creating the main form to connect all forms Creating a project will add three more tables to the school database the Student table the Parent table and Tuition table Creating a Java GUI to view and navigate the contents of each table Creating a Java GUI for editing inserting and deleting records in each table Creating a Java GUI to join and query the three tables and all six In chapter six you will study how to query the six tables In chapter seven you will be shown how to create SOLite database and tables with Java In chapter eight you will be taught how to extract image features utilizing BufferedImage class in Java GUI Digital image techniques to extract image features used in this chapted are grascaling sharpening invertering blurring dilation erosion closing opening vertical prewitt horizontal prewitt Laplacian horizontal sobel and vertical sobel For readers you can develop it to store other advanced image features based on descriptors such as SIFT and others for developing descriptor based matching In chapter nine you will be taught to create Java GUI to view edit insert and delete Suspect table data This table has eleven columns suspect id primary key suspect name birth date case date report date suspect status arrest date mother name address telephone and photo In chapter ten you will be taught to create Java GUI to view edit insert and delete Feature Extraction table data This table has eight columns feature id primary key suspect id foreign key feature1 feature2 feature3 feature5 and feature6 All six fields except keys will have a BLOB data type so that the image of the feature will be directly saved into this table In chapter eleven you will add two tables Police Station and Investigator These two tables will later be joined to Suspect table through another table File Case which will be built in the seventh chapter The Police Station has six columns police station id primary key location city province telephone and photo The Investigator has eight columns investigator id primary key investigator name rank birth date gender address telephone and photo Here you will design a Java GUI to display edit fill and delete data in both tables In chapter twelve you will add two tables Victim and Case File The File Case table will connect four other tables Suspect Police Station Investigator and Victim The Victim table has nine columns victim id primary key victim name crime type birth date crime date gender address telephone and photo The Case File has seven columns case file id primary key suspect id foreign key police station id foreign key investigator id foreign key victim id foreign key status and description Here you will also design a Java GUI to display edit fill and delete data in both tables Finally this book is hopefully useful and can improve database programming skills for every Java PostgreSL SQLite pogrammer The Quick Way to Learn Java GUI with MySQL and SQLite Vivian Siahaan, Rismon Hasiholan Sianipar, 2020-01-15 This hands on introduction to database programming using Java is ideal for people with little or no programming experience. The goal of this concise book is not just to teach you Java but to help you think like a programmer Each brief chapter covers the material for one week of a college course to help you practice what you ve learned As you would expect this book shows how to build from scratch two different databases MySQL and SQLite using Java In designing a GUI and as an IDE you will make use of the NetBeans tool In the first

chapter you will learn How to install NetBeans JDK 11 and MySQL Connector J How to integrate external libraries into projects How the basic MySQL commands are used How to query statements to create databases create tables fill tables and manipulate table contents is done In the second chapter you will study Creating the initial three table projects in the school database Teacher table TClass table and Subject table Creating database configuration files Creating a Java GUI for viewing and navigating the contents of each table Creating a Java GUI for inserting and editing tables and Creating a Java GUI to join and query the three tables In the third chapter you will learn Creating the main form to connect all forms Creating a project will add three more tables to the school database the Student table the Parent table and Tuition table Creating a Java GUI to view and navigate the contents of each table Creating a Java GUI for editing inserting and deleting records in each table Creating a Java GUI to join and guery the three tables and all six In chapter four you will study how to guery the six tables In chapter five you will be shown how to create SQLite database and tables with Java In chapter six you will be taught how to extract image features utilizing BufferedImage class in Java GUI Digital image techniques to extract image features used in this chapted are grascaling sharpening invertering blurring dilation erosion closing opening vertical prewitt horizontal prewitt Laplacian horizontal sobel and vertical sobel For readers you can develop it to store other advanced image features based on descriptors such as SIFT and others for developing descriptor based matching In chapter seven you will be taught to create Java GUI to view edit insert and delete Suspect table data This table has eleven columns suspect id primary key suspect name birth date case date report date suspect status arrest date mother name address telephone and photo In chapter eight you will be taught to create Java GUI to view edit insert and delete Feature Extraction table data This table has eight columns feature id primary key suspect id foreign key feature1 feature2 feature3 feature4 feature5 and feature6 All six fields except keys will have a BLOB data type so that the image of the feature will be directly saved into this table In chapter nine you will add two tables Police Station and Investigator These two tables will later be joined to Suspect table through another table File Case which will be built in the seventh chapter The Police Station has six columns police station id primary key location city province telephone and photo The Investigator has eight columns investigator id primary key investigator name rank birth date gender address telephone and photo Here you will design a Java GUI to display edit fill and delete data in both tables In chapter ten you will add two tables Victim and Case File The File Case table will connect four other tables Suspect Police Station Investigator and Victim The Victim table has nine columns victim id primary key victim name crime type birth date crime date gender address telephone and photo The Case File has seven columns case file id primary key suspect id foreign key police station id foreign key investigator id foreign key victim id foreign key status and description Here you will also design a Java GUI to display edit fill and delete data in both tables Finally this book is hopefully useful and can improve database programming skills for every Java MySQL SQLite pogrammer The Ouick Way to Learn Java GUI with MariaDB and SQLite Vivian Siahaan, Rismon Hasiholan Sianipar, 2020-01-15 This step by step

guide to explore database programming using Java is ideal for people with little or no programming experience The goal of this concise book is not just to teach you Java but to help you think like a programmer Each brief chapter covers the material for one week of a college course to help you practice what you ve learned As you would expect this book shows how to build from scratch two different databases MariaDB and SQLite using Java In designing a GUI and as an IDE you will make use of the NetBeans tool In the first chapter you will learn the basics of cryptography using Java Here you will learn how to write a Java program to count Hash MAC Message Authentication Code store keys in a KeyStore generate PrivateKey and PublicKey encrypt decrypt data and generate and verify digital prints In the second chapter you will learn how to create and store salt passwords and verify them You will create a Login table In this case you will see how to create a Java GUI using NetBeans to implement it In addition to the Login table in this chapter you will also create a Client table In the case of the Client table you will learn how to generate and save public and private keys into a database You will also learn how to encrypt decrypt data and save the results into a database In the third chapter you will create an Account table This account table has the following ten fields account id primary key client id primarykey account number account date account type plain balance cipher balance decipher balance digital signature and signature verification In this case you will learn how to implement generating and verifying digital prints and storing the results into a database In the fourth chapter You create a table with the name of the Account which has ten columns account id primary key client id primarykey account number account date account type plain balance cipher balance decipher balance digital signature and signature verification In the fifth chapter you will create a Client Data table which has the following seven fields client data id primary key account id primary key birth date address mother name telephone and photo path In chapter six you will be shown how to create SQLite database and tables with Java In chapter seven you will be taught how to extract image features utilizing BufferedImage class in Java GUI Digital image techniques to extract image features used in this chapted are grascaling sharpening invertering blurring dilation erosion closing opening vertical prewitt horizontal prewitt Laplacian horizontal sobel and vertical sobel For readers you can develop it to store other advanced image features based on descriptors such as SIFT and others for developing descriptor based matching In chapter eight you will be taught to create Java GUI to view edit insert and delete Suspect table data This table has eleven columns suspect id primary key suspect name birth date case date report date suspect status arrest date mother name address telephone and photo In chapter nine you will be taught to create Java GUI to view edit insert and delete Feature Extraction table data This table has eight columns feature id primary key suspect id foreign key feature1 feature2 feature3 feature5 and feature6 All six fields except keys will have a BLOB data type so that the image of the feature will be directly saved into this table In chapter ten you will add two tables Police Station and Investigator These two tables will later be joined to Suspect table through another table File Case which will be built in the seventh chapter The Police Station has six columns police station id primary key location city province telephone and photo

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