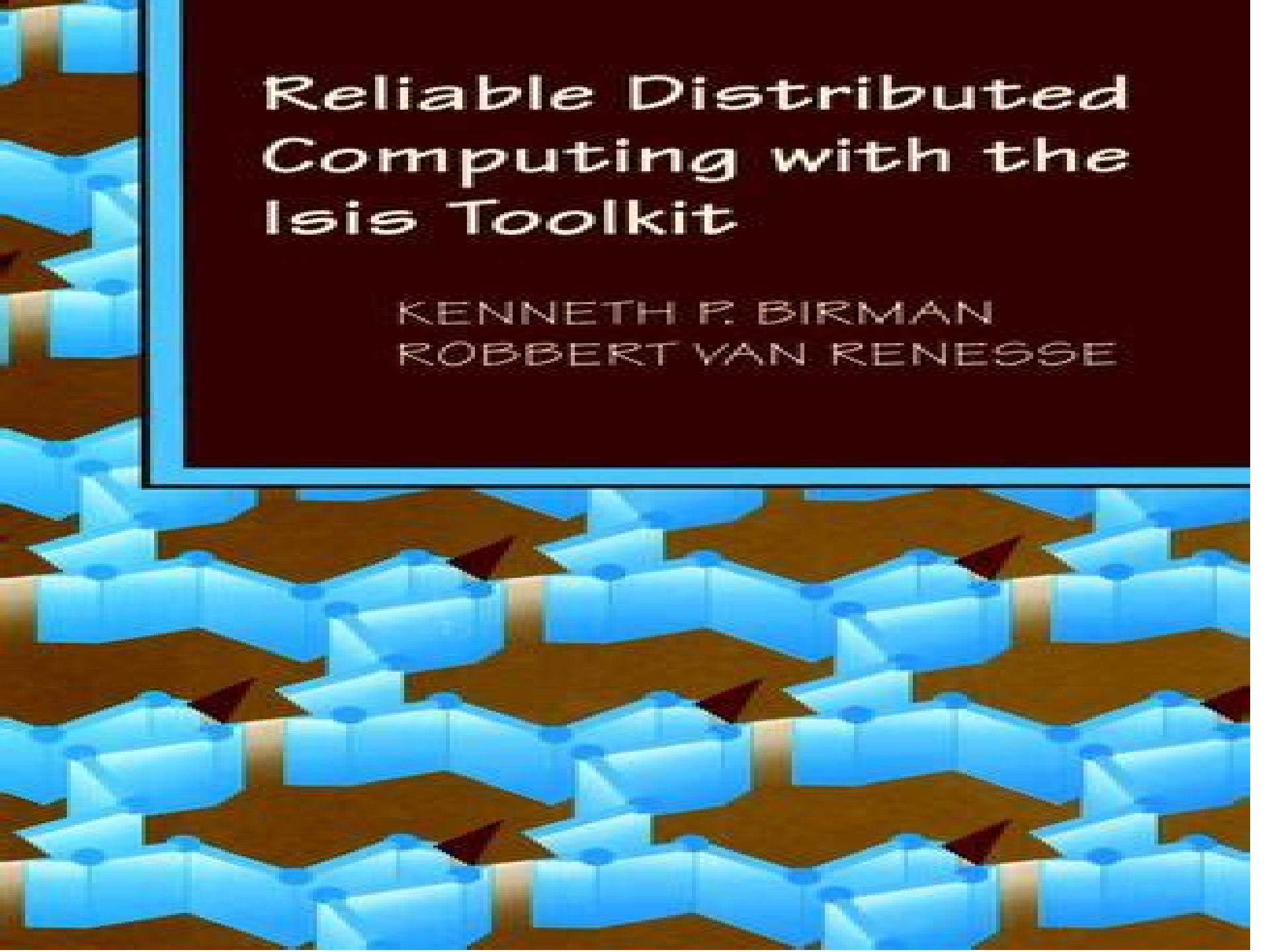


# Reliable Distributed Computing with the Isis Toolkit

KENNETH P. BIRMAN  
ROBERT VAN RENESSE



# Reliable Distributed Computing With The Isis Toolkit

**Alexander Romanovsky, Christophe  
Dony, Jorgen Lindskov Knudsen, Anand  
Tripathi**



## **Reliable Distributed Computing With The Isis Toolkit:**

**Reliable Distributed Computing with the Isis Toolkit** Kenneth P. Birman,Robbert Van Renesse,1994 In distributed computing systems the software for networks a system may have a huge number of components resulting in a high level of complexity That and issues such as fault tolerance security system management and exploitation of concurrency make the development of complex distributed systems a challenge

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**Reliable Distributed Systems** Kenneth Birman,2006-07-02 An understanding of the techniques used to make distributed computing systems and networks reliable fault tolerant and secure will be crucial to those involved in designing and deploying the next generation of mission critical applications and Web Services Reliable Distributed Systems reviews and describes the key concepts principles and applications of modern distributed computing systems and architectures This self contained book consists of five parts The first covers introductory material including the basic architecture of the Internet simple protocols such as RPC and TCP object oriented architectures operating systems enhancements for high performance and reliability issues The second covers the Web with a focus on Web Services technologies Microsoft s NET and the Java Enterprise Edition The remaining three parts look at a number of reliability and fault tolerance issues and techniques with an emphasis on replication applied in Web Services settings With its well focused approach and clarity of presentation this book is an excellent resource for both advanced students and practitioners in computer science computer networks and distributed systems Anyone seeking to develop a solid grounding in distributed computing and Web Services architectures will find the book an essential and practical learning tool

*Introduction to Reliable Distributed Programming* Rachid Guerraoui,Luís Rodrigues,2006-05-01 In modern computing a program is usually distributed among several processes The fundamental challenge when developing reliable distributed programs is to support the cooperation of processes required to execute a common task even when some of these processes fail Guerraoui and Rodrigues present an introductory description of fundamental reliable distributed programming abstractions as well as algorithms to implement these abstractions The authors follow an incremental approach by first introducing basic abstractions in simple distributed environments before moving to more sophisticated abstractions and more challenging environments Each core chapter is devoted to one specific class of abstractions covering reliable delivery shared memory consensus and various forms of agreement This textbook comes with a companion set of running examples implemented in Java These can be used by students to get a better understanding of how reliable distributed programming abstractions can be implemented and used in practice Combined the chapters deliver a full course on reliable distributed programming The book can also be used as a complete reference on the

basic elements required to build reliable distributed applications      *Introduction to Reliable and Secure Distributed Programming* Christian Cachin, Rachid Guerraoui, Luís Rodrigues, 2011-02-11 In modern computing a program is usually distributed among several processes The fundamental challenge when developing reliable and secure distributed programs is to support the cooperation of processes required to execute a common task even when some of these processes fail Failures may range from crashes to adversarial attacks by malicious processes Cachin Guerraoui and Rodrigues present an introductory description of fundamental distributed programming abstractions together with algorithms to implement them in distributed systems where processes are subject to crashes and malicious attacks The authors follow an incremental approach by first introducing basic abstractions in simple distributed environments before moving to more sophisticated abstractions and more challenging environments Each core chapter is devoted to one topic covering reliable broadcast shared memory consensus and extensions of consensus For every topic many exercises and their solutions enhance the understanding This book represents the second edition of *Introduction to Reliable Distributed Programming* Its scope has been extended to include security against malicious actions by non cooperating processes This important domain has become widely known under the name Byzantine fault tolerance      *Guide to Reliable Distributed Systems* Kenneth P Birman, 2012-01-15 This book describes the key concepts principles and implementation options for creating high assurance cloud computing solutions The guide starts with a broad technical overview and basic introduction to cloud computing looking at the overall architecture of the cloud client systems the modern Internet and cloud computing data centers It then delves into the core challenges of showing how reliability and fault tolerance can be abstracted how the resulting questions can be solved and how the solutions can be leveraged to create a wide range of practical cloud applications The author's style is practical and the guide should be readily understandable without any special background Concrete examples are often drawn from real world settings to illustrate key insights Appendices show how the most important reliability models can be formalized describe the API of the Isis2 platform and offer more than 80 problems at varying levels of difficulty

*Distributed Applications and Interoperable Systems II* Lea Kutvonen, Hartmut König, Martti Tienari, 1999-05-31 Mastering interoperability in a computing environment consisting of different operating systems and hardware architectures is a key requirement which faces system engineers building distributed information systems Distributed applications are a necessity in most central application sectors of the contemporary computerized society for instance in office automation banking manufacturing telecommunication and transportation This book focuses on the techniques available or under development with the goal of easing the burden of constructing reliable and maintainable interoperable information systems The topics covered in this book include Management of distributed systems Frameworks and construction tools Open architectures and interoperability techniques Experience with platforms like CORBA and RMI Language interoperability e g Java Agents and mobility Quality of service and fault tolerance Workflow and object modelling issues and Electronic commerce The book

contains the proceedings of the International Working Conference on Distributed Applications and Interoperable Systems II DAIS 99 which was held June 28 July 1 1999 in Helsinki Finland It was sponsored by the International Federation of Information Processing IFIP The conference program presents the state of the art in research concerning distributed and interoperable systems This is a topical research area where much activity is currently in progress Interesting new aspects and innovative contributions are still arising regularly The DAIS series of conferences is one of the main international forums where these important findings are reported

**Dependable Computing - EDCC 2005** Mario Dal Cin, Mohamed Kaâniche, András Pataricza, 2005-03-31 It is always a special honor to chair the European Dependable Computing Conference EDCC EDCC has become one of the well established conferences in the field of dependability in the European research area Budapest was selected as the host of this conference due to its traditions in organizing international scientific events and its traditional role of serving as a meeting point between East and West EDCC 5 was the fifth in the series of these high quality scientific conferences In addition to the overall significance of such a pan European event this year's conference was a special one due to historic reasons The roots of EDCC date back to the moment when the Iron Curtain fell Originally two groups of scientists from different European countries in Western and Eastern Europe who were active in research and education related to dependability created a joint forum in order to merge their communities as early as in 1989 This trend has continued up to today This year's conference was the first one where the overwhelming majority of the research groups belong to the family of European nations united in the European Union During the past 16 years we observed that the same roots in all the professional cultural and scientific senses led to a seamless integration of these research communities previously separated artificially for a long time EDCC has become one of the main European platforms to exchange new search ideas in the field of dependability

Building Dependable Distributed Systems Wenbing Zhao, 2014-03-06 A one volume guide to the most essential techniques for designing and building dependable distributed systems Instead of covering a broad range of research works for each dependability strategy this useful reference focuses on only a selected few usually the most seminal works the most practical approaches or the first publication of each approach explaining each in depth usually with a comprehensive set of examples Each technique is dissected thoroughly enough so that readers who are not familiar with dependable distributed computing can actually grasp the technique after studying the book Building Dependable Distributed Systems consists of eight chapters The first introduces the basic concepts and terminology of dependable distributed computing and also provides an overview of the primary means of achieving dependability Checkpointing and logging mechanisms which are the most commonly used means of achieving limited degree of fault tolerance are described in the second chapter Works on recovery oriented computing focusing on the practical techniques that reduce the fault detection and recovery times for Internet based applications are covered in chapter three Chapter four outlines the replication techniques for data and service fault tolerance This chapter also pays particular attention to optimistic replication and the

CAP theorem Chapter five explains a few seminal works on group communication systems Chapter six introduces the distributed consensus problem and covers a number of Paxos family algorithms in depth The Byzantine generals problem and its latest solutions including the seminal Practical Byzantine Fault Tolerance PBFT algorithm and a number of its derivatives are introduced in chapter seven The final chapter details the latest research results surrounding application aware Byzantine fault tolerance which represents an important step forward in the practical use of Byzantine fault tolerance techniques

Advances in Distributed Systems Sacha Krakowiak,Santosh Shrivastava,2003-06-26 In 1992 we initiated a research project on large scale distributed computing systems LSDCS It was a collaborative project involving research institutes and universities in Bologna Grenoble Lausanne Lisbon Rennes Rocquencourt Newcastle and Twente The World Wide Web had recently been developed at CERN but its use was not yet as common place as it is today and graphical browsers had yet to be developed It was clear to us and to just about everyone else that LSDCS comprising several thousands to millions of individual computer systems nodes would be coming into existence as a consequence both of technological advances and the demands placed by applications We were excited about the problems of building large distributed systems and felt that serious rethinking of many of the existing computational paradigms algorithms and structuring principles for distributed computing was called for In our research proposal we summarized the problem domain as follows We expect LSDCS to exhibit great diversity of node and communications capability Nodes will range from mobile laptop computers workstations to supercomputers Whereas mobile computers may well have unreliable low bandwidth communications to the rest of the system other parts of the system may well possess high bandwidth communications capability To appreciate the problems posed by the sheer scale of a system comprising thousands of nodes we observe that such systems will be rarely functioning in their entirety

*Advances in Exception Handling Techniques* Alexander Romanovsky,Christophe Dony,Jorgen Lindskov Knudsen,Anand Tripathi,2003-06-29 Modern software systems are becoming more complex in many ways and have to cope with a growing number of abnormal situations which in turn are increasingly complex to handle The most general way of dealing with these problems is by incorporating exception handling techniques in software design In the past various exception handling models and techniques have been proposed and many of them are part of practical languages and software composition technologies This book is composed of five parts which deal with topics related to exception handling in the context of programming language models design methodologies concurrent and distributed systems applications and experiences and large scale systems such as database and workflow process mangagement systems The 17 coherently written chapters by leading researchers competently address a wide range of issues in exception handling

**Computing In High Energy Physics: Chp '95 - Proceedings Of The International Conference** Ronald Shellard,Trang D Nguyen,1996-10-24 CHEP Computing in High Energy Physics is the largest international meeting of the communities of High Energy Physics Computing Science and the Computing Industry The sixth conference in this series was held in Rio de Janeiro

Brazil in September 1995 The focus of the conference was Computing for the next Millennium High Energy Physics is at a point where major changes in the way data acquisition and computing problems are addressed will be called for in the high energy physics programs of the year 2000 and beyond The conference covered a wide spectrum of topics including Data Access Storage and Analysis Data Acquisition and Triggering Worldwide Collaboration and Networking Tools Languages and Software Development Environments and special purpose processing systems The papers presented both recent progress and radical approaches to computing problems as candidates for the basis of future computing in the field of high energy physics

*ECOOP '96 - Object-Oriented Programming* Pierre Cointe, 1996-06-26 This book constitutes the refereed proceedings of the 10th European Conference on Object Oriented Programming ECOOP 96 held in Linz Austria in July 1996 The 21 full papers included in revised version were selected from a total of 173 submissions based on technical quality and originality criteria The papers reflect the most advanced issues in the field of object oriented programming and cover a wide range of current topics including applications programming languages implementation specification distribution databases and design

**Stabilization, Safety, and Security of Distributed Systems** Andrzej Pelc, Alexander A. Schwarzmann, 2015-08-03 This book constitutes the refereed proceedings of the 17 International Symposium on Stabilization Safety and Security of Distributed Systems SSS 2015 held in Edmonton AB Canada in August 2015 The 16 regular papers presented together with 8 brief announcements and 3 keynote lectures were carefully reviewed and selected from 38 submissions The Symposium is organized in several tracks reflecting topics to self properties The tracks are self stabilization fault tolerance and dependability ad hoc and sensor networks mobile agents system security in distributed computing and formal methods and distributed algorithms

*Future Directions in Distributed Computing* André Schiper, Alex A. Shvartsman, Hakim Weatherspoon, Ben Y. Zhao, 2003-07-01 Every year we witness acceleration in the availability deployment and use of distributed applications However building increasingly sophisticated applications for extant and emerging networked systems continues to be challenging for several reasons Abstract models of computation used in distributed systems research often do not fully capture the limitations and the unpredictable nature of realistic distributed computing platforms Fault tolerance and efficiency of computation are difficult to combine when the computing medium is subject to changes asynchrony and failures Middleware used for constructing distributed software does not provide services most suitable for sophisticated distributed applications Middleware services are specified informally and without precise guarantees of efficiency fault tolerance scalability and compositionality Specification of distributed deployment of software systems is often left out of the development process Finally there persists an organizational and cultural gap between engineering groups developing systems in a commercial enterprise and research groups advancing the scientific state of the art in academic and industrial settings The objectives of this book are 1 to serve as a motivation for defining future research programs in distributed computing 2 to help identify areas where practitioners and engineers on the one hand and scientists

and researchers on the other can improve the state of distributed computing through synergistic efforts and 3 to motivate graduate students interested in entering the exciting research field of distributed computing

### **Distributed Algorithms**

Jean-Michel Helary, Michel Raynal, 1995-08-30 This book constitutes the proceedings of the 9th International Workshop on Distributed Algorithms WDAG 95 held in Le Mont Saint Michel France in September 1995 Besides four invited contributions 18 full revised research papers are presented selected from a total of 48 submissions during a careful refereeing process The papers document the progress achieved in the area since the predecessor workshop LNCS 857 they are organized in sections on asynchronous systems networks shared memory Byzantine failures self stabilization and detection of properties

Euro-Par 2001 Parallel Processing Rizos Sakellariou, 2001-08-15 This book constitutes the refereed proceedings of the 7th European Conference on Parallel Computing Euro Par 2001 held in Manchester UK in August 2001 The 69 revised regular papers and 39 research notes presented together with five invited contributions were carefully reviewed and selected from a total of 207 submissions All aspects of parallel computing and its applications are addressed There is section on tools and environments performance evaluation scheduling and load balancing compilers databases and knowledge discovery complexity theory high performance computing applications architecture distributed systems and algorithms programming numerical algorithms routing and interconnection networks cluster computing metacomputing and grid computing parallel and distributed embedded systems etc

### **Reliable Software Technologies - Ada Europe 96**

Alfred Strohmeier, 1996-05-29 Content Description Includes bibliographical references and index

### Encyclopedia of Information Science and Technology, First Edition

Khosrow-Pour, D.B.A., Mehdi, 2005-01-31 Comprehensive coverage of critical issues related to information science and technology

### **On the Move to Meaningful Internet Systems 2006: CoopIS, DOA, GADA, and ODBASE**

Zahir Tari, 2006-11-30 This two volume set LNCS 4275 4276 constitutes the refereed proceedings of the four confederated conferences CoopIS 2006 DOA 2006 GADA 2006 and ODBASE 2006 held as OTM 2006 in Montpellier France in October November 2006 The 106 revised full and 9 short papers presented together with 4 keynote speeches were carefully reviewed and selected from a total of 361 submissions Corresponding with the four OTM 2006 main conferences CoopIS ODBASE GADA and DOA the papers are organized in topical sections on distributed information systems workflow modelling workflow management and discovery dynamic and adaptable workflows services metrics and pricing formal approaches to services trust and security in cooperative IS P2P systems collaborative systems design and development collaborative systems development cooperative IS applications foundations metadata design ontology mappings information integration agents contexts similarity and matching resource selection and management P2P based systems grid file transfer parallel applications scheduling in grid environments autonomous and autonomic computing grid infrastructures for data analysis access control and security programming aspects for developing scientific grid components databases and data grids distributed applications evaluation services communications searching techniques types and notations adaptivity middleware



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