

Teach Yourself the Internet



Sams Teach Yourself The Internet In 24 Hours 6th Edition

Dick Oliver, Michael Morrison

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Yourself TCP/IP in 24 Hours Joe Casad, 2011-10-25 In just 24 sessions of one hour or less you ll discover how to implement monitor and manage a TCP IP network even the latest cloud based and IPv6 networks Using this book s straightforward step by step approach you ll uncover the essentials of TCP IP and put that knowledge to work through practical examples Each lesson builds on what you ve already learned giving you a strong real world foundation for success Expert author and network engineer Joe Casad guides you from the basics to advanced techniques including TCP IP s architecture layers subnetting CIDR routing security utilities remote access web services streaming and much more Practical discussions provide an inside look at TCP IP components and protocols Step by step instructions walk you through many common tasks Q As at the end of each hour help you test your knowledge Notes and tips point out shortcuts and solutions and help you steer clear of potential problems If you re looking for a smart concise introduction to the protocols that power the Internet start your clock and look inside Sams Teach Yourself TCP IP in 24 Hours is your guide to the secrets of TCP IP Learn how to Understand what TCP IP is and how it works Discover how IPv6 differs from IPv4 and how to migrate or coexist with IPv6 Work with TCP IP s Network Access Internet Transport and Application layers Implement flexible addressing with subnetting and CIDR Establish efficient and reliable routing Implement name resolution Secure TCP IP networks detect and prevent attacks Automatically configure TCP IP clients and hosts Provide classic TCP IP services and powerful new Web services Use TCP IP in advanced cloud based environments Support efficient

media streaming and webcasting Capitalize on the benefits of the new HTML5 standard Run TCP IP protocols over wireless networks Troubleshoot TCP IP networks with ping traceroute and other tools Provide for monitoring and remote access Deploy efficient email systems with POP3 IMAP4 and SMTP Walk through all facets of implementing a TCP IP network

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be an all in one solution this book helps users to get up and running on their computers and learn the pre loaded software applications This third edition has been revised and updated to include coverage of new PC hardware and software Teach Yourself Java in 24 Hours Rogers Cadenhead, 2012 Offers an updated tutorial for beginners explaining how to use Sams Teach Yourself HTML and CSS in 24 Java to create desktop and Web programs applications and web services Hours Julie C. Meloni, Michael Morrison, 2010 Twenty four one hour lessons explain the creation of Web pages using graphics Sams Teach Yourself XML in 24 Hours Michael motion interactivity animation tables and frames sound and video Morrison, 2002 This manual shows what can be done with XML while also teaching where the technology is headed It includes topics like displaying XML files in HTML files performing queries in XSL and building an online store HTMI. and CSS in 24 Hours, Sams Teach Yourself Julie C. Meloni, 2013-11-27 Learn HTML5 and CSS3 in 24 one hour lessons Sams Teach Yourself HTML and CSS in 24 Hours is a well organized clearly written and generously illustrated tutorial that teaches beginners how to quickly create great looking web pages using HTML5 and CSS3 With a practical jargon free focus on quickly getting web pages created and published to the web the book s 24 one hour lessons carefully guide the reader through each step involved in creating enhancing and maintaining web sites of all types and sizes The ninth edition of Sams Teach Yourself HTML and CSS in 24 Hours brings the entire book in line with the HTML5 and CSS3 specifications and capabilities and includes fresh material and examples that take full advantage of the book s full color layout and design Anyone who completes the lessons in this book can have his or her web pages be among those that appear on the Internet In fact within the first two lessons in this book someone with no previous HTML experience at all can have a web page ready to go online If you like learning by doing this is the book for you It organizes lessons in the basics of HTML5 and CSS3 into simple steps and then shows you exactly how to tackle each step Many of these HTML code examples are accompanied by pictures of the output produced by the code You see how it s done you read a clear concise explanation of how it works and then you immediately do the same thing with your own page A few minutes later you re on to the next step Learn how to Build your own web page and get it online in an instant Format text for maximum clarity and readability Create links to other pages and to other sites Add graphics color and visual pizzazz to your web pages Work with transparent images and background graphics Design your site's layout and typography using CSS Get user input with web based forms Publicize your site and make it search engine friendly Test a website for compatibility with different browsers Make your site easy to maintain and update as it grows Use HTML5 semantic tags to better structure your pages Create columns with CSS Add HTML5 based video and audio to your site Use CSS3 transforms transitions and animations to create great visual effects Use HTML5 s powerful form validation capability Contents at a Glance Part I Getting Started on the Web 1 Understanding How the Web Works 2 Structuring an HTML Document 3 Understanding Cascading Style Sheets Part II Building Blocks of HTML 4 A Closer Look at HTML5 Page Structure 5 Working with Text Blocks and Lists 6 Working with Fonts 7 Working with Colors

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